GAMEBOY GAME GEAR LYNX PC ENGINE GT

ISSUE 3 JANUARY 1992

HAND-HELD
GO!
VIDEO GAMES

FREE!!

INSIDE: GAUNTLET II!
MARBLE MADNESS!
LYNX GOLF! AND MORE!

Nintendo GAME BOY
SELECT START
00
0:08
x3
WF

SONIC!
GAME GEAR
EXCLUSIVE!

EXCLUSIVE!
ULTIMATE ON
GAMEBOY!

Special Reserve

Games Club

GAME GEAR
SEGA
Super Monaco GP

Game Gear 99.99

FREE Special Reserve membership
FREE Mains Adaptor (essential)

COLUMNS	16.99
DONALD DUCK	19.99
DRAGON CRYSTAL	19.99
FACTORY PANIC	16.99
FANTASY ZONE	19.99
FROGGER	16.99
G-LOC	19.99
GOLDEN AXE	19.99
HALLEY WARS	19.99
JOE MONTANA (U.S.) FOOTBALL	19.99
LEADER BOARD	19.99
MICKEY MOUSE	19.99
NINJA GAIDEN	19.99
OUTRUN	19.99
PENGO	16.99
PSYCHIC WORLD	16.99
SHINOBI	19.99
SOLITAIR POKER	19.99
SONIC THE HEDGEHOG	19.99
SPACE HARRIER	19.99
SPIDERMAN	19.99
SUPER KICK OFF	19.99
SUPER MONACO GP	16.99
WONDER BOY	16.99
WOODY POP	16.99

SEGA TV ADAPTOR FOR GAMEGEAR (TURNS GAMEGEAR INTO HANDHELD TV)	**69.99**
MAINS ADAPTOR FOR GAME GEAR	**12.99**
CARRYBAG FOR GAMEGEAR	**10.99**
CLEANING KIT FOR HAND-HELDS	**8.99**
CAR (CIGAR LIGHTER) ADAPTOR FOR GAME GEAR	**17.99**
RECHARGEABLE BATTERY PACK FOR GAME GEAR (REQUIRES POWER SUPPLY UNIT TO CHARGE)	**29.99**

MASTER GEAR CONVERTER
FITS NEATLY ON BACK OF GAME GEAR
ENABLES USE OF MASTER SYSTEM GAMES

24.99

Over 70,000 have joined

Huge catalogue. Huge discounts.
Huge stocks. Huge membership.
Biggest Value, Best Service.
No obligation to buy

Phone for Free 8-Page Colour Catalogue

0279 600204

Open to 8pm Weekdays and to 5pm Weekends

UK Membership £6.00

EEC £8.00 WORLD £10.00

We only supply members but you can order as you join.

NRG

NRG colour magazine
Bi-monthly to members.
Don't miss it!

INEVITABLY SOME GAMES SHOWN MAY NOT YET BE RELEASED

Inter-Mediates Limited. Reg. Office: 2 South Block,
The Maltings, Sawbridgeworth, Herts CM21 9PG.

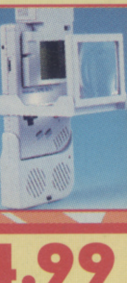
GAME BOY
SUPER MARIO LAND

Gameboy 69.99

Tetris, batteries
stereo headphones, two player lead (PLEASE CLAIM ALL ***FREE*** ITEMS ON THE COUPON)
FREE Special Reserve membership, ***FREE*** Gameboy holsters and belt
AND, if you buy a Gameboy and any game we'll give you a ***FREE*** Gamelight as well.
So, for about 90 quid, you'll get everything shown in the picture above.

ALLEYWAY	19.49
BALLOON KID	19.49
BATMAN	24.49
BOULDER DASH	24.49
BOXXLE	24.49
BUBBLE GHOST	24.49
BUGS BUNNY	24.49
BURAI FIGHTER DELUXE	19.49
CASTLEVANIA	24.49
CHESSMASTER	19.49
DOUBLE DRAGON	19.49
DR. MARIO	19.49
DUCK TALES	24.49
DYNA BLASTER	24.49
FORMULA 1 RACE (+ 4 PLAYER ADAPTOR)	29.49
FORTIFIED ZONE	24.49
GARGOYLES QUEST	19.49
GHOSTBUSTERS 2	24.49
GOLF	19.49
GREMLINS 2	24.49
HYPERLODE RUNNER	19.49
KING OF THE ZOO	19.49
KUNG FU MASTER	24.49
KWIRK	19.49
MOTOR CROSS MANIACS	19.49
NAVY SEALS	24.49
NEMESIS	24.49
NINTENDO WORLD CUP	19.49
OTHELLO	19.49
PAPERBOY	24.49
PRINCESS BLOBETTE	24.49
QIX	19.49
R-TYPE	24.49
RADAR MISSION	19.49
REVENGE OF GATOR	19.49
ROBOCOP	24.49
SAMURAI ADVENTURE	24.49
SIDE POCKET	19.49
SKATE OR DIE	19.49
SOLAR STRIKER	19.49
SPIDERMAN	19.49
SUPER MARIO LAND	19.49
SUPER RC PRO-AM	24.49
TEENAGE MUTANT HERO TURTLES	24.49
TENNIS	19.49
WIZARDS AND WARRIORS	19.49

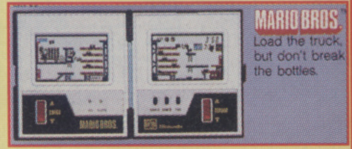
HARD PLASTIC CARRY CASE (SHOWN)	**9.99**
BATTERY PACK (SHOWN) (RECHARGEABLE/AC ADAPTOR)	**23.49**
GAMEBOY HOLSTERS, BELT AND CARTRIDGE HOLDER (IN MAIN PICTURE)	**9.99**
MAINS ADAPTOR	**12.99**
GAMELIGHT FOR GAMEBOY (FOR USE IN DARK OR DIM LIGHT)	**9.99**
MAGNIFIER FOR GAMEBOY (GIVES 2X MAGNIFICATION)	**8.99**
AMPLIFIER (STEREO SOUND)	**13.99**



Nintendo Game & Watch

PLEASE QUOTE CODES TO AVOID CONFUSION.

GAME & WATCH
MARIO BROS
(MULTI SCREEN)
GG4041
19.99



GAME & WATCH
MARIO'S CEMENT FACTORY
GG4040
16.99

MARIO'S Cement Factory

GAME & WATCH
SUPER MARIO BROTHERS
GG4039
16.99

SUPER MARIO BROS.

Lynx 2 84.99

FREE Mains adaptor
FREE Special Reserve Membership

Lynx 1 *(Full Pack)* 99.99

with Mains Adaptor
FREE Gates of Zendecon
FREE Special Reserve Membership

Specification for Lynx 1 or 2

Back-lit colour screen for night or day playing.
4096 colours. 64K RAM. 4 channel sound.
Powerful 16MHz processor.
8 megabyte game capacity.
Eye of the Beholder and Lemmings coming soon.

LYNX KIT CASE (SHOWN BELOW) FOR LYNX, ACCESSORIES AND GAMES	16.99
CARRYBAG FOR LYNX	11.99
CLEANING KIT FOR HAND-HELDS	8.99
COMLYNX MULTI-PLAYER CABLE FOR LYNX	8.99
MAINS ADAPTOR FOR LYNX	12.99

3D BARRAGE	23.49
720 DEGREES	23.49
APB	23.49
AWESOME GOLF	23.49
BASKETBRAWL	23.49
BILL AND TEDS EXCELLENT ADVENTURE	23.49
BLOCK OUT	23.49
BLUE LIGHTNING	19.99
CHEQUERED FLAG	23.49
CHIPS CHALLENGE	19.99
GATES OF ZENDECON	19.99
GAUNTLET 3	24.99
GRID RUNNER	23.49
HARD DRIVIN'	23.49
HYDRA	23.49
ISHIDO	23.49
KLAX	19.99
LYNX CASINO	23.49
MS PACMAN	19.99
NFL SUPER-BOWL	23.49
NINJA GAIDEN	26.49
PACLAND	23.49
PAPERBOY	23.49
PINBALL SHUFFLE	23.49
QIX	27.99
RAMPAGE	23.49
ROAD BLASTERS	19.99
ROBO SQUASH	23.49
ROBOTRON	23.49
RYGAR	19.99
S.T.U.N RUNNER	23.49
SCRAPYARD DOG	23.49
SHANGHAI	23.49
SLIMEWORLD	23.49
TOURNAMENT CYBERBALL	23.49
TURBO SUB	23.49
ULTIMATE CHESS	28.99
VIKING CHILD	23.49
VINDICATORS	23.49
WARBIRDS	23.49
WORLD CUP SOCCER	23.49
XENEPHOBE	23.49
XYBOTS	23.49
ZALOR MERCENARY	23.49

WE ONLY SUPPLY MEMBERS BUT YOU CAN ORDER AS YOU JOIN.
THERE IS A SURCHARGE OF 50p PER GAME ON TELEPHONED ORDERS.
(PLEASE PRINT IN BLOCK CAPITALS)

C&VG 18

Name ____________________

Address ____________________

____

__________ Postcode __________

Tel: __________ Machine __________

Enter membership number (if applicable) or
Membership fee £6 UK, £8 EEC, £10 World ☐

item ____________________ ☐

item ____________________ ☐

item ____________________ ☐

item ____________________ ☐

ALL PRICES INCLUDE UK POSTAGE & VAT £ ☐

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

Cheque/P.O./Access/Mastercard/Switch/Visa

Credit card expiry date ________ Switch Issue Number ________

Cheques payable to: **SPECIAL RESERVE**
P.O. BOX 847, HARLOW, CM21 9PH

Overseas Orders: EEC software orders - no extra charge
World software orders please add £1.00 per item.
Non-software items please add 10% EEC or 25% World.
Overseas orders must be paid by credit card.

HAND-HELD

GO!

VIDEO GAMES

READY! Here it is - the third incredible issue of the world's most wicked games mag, completely and utterly free! Bursting forth from these very pages are the hottest hand-held games in the known universe, all Exclusive and only inside *GO!*

STEADY! What with WWF, Gauntlet II and Marble Madness on the Gameboy, super Sonic and Donald Duck on the Game Gear, we're streets ahead of everyone else yet again! Here's why: hand-helds are hotter than a hundred XXX mints stuffed in your gob at once and GO! is the coolest games mag ever. Simple, eh?

GO! So keep your letters, cheats 'n' stuff coming in to us at the usual CVG address - there's a spanking new Game Gear on offer for the best we get. Meanwhile, just turn that page and get stuck into some serious hand-held action...

TIM BOONE

GAMES ON THE GO!

6 SONIC THE HEDGEHOG

He's here! Sega's super-cute spikey pal makes it onto the Game Gear, and he's brilliant! Just turn to our incredible *GO!* Review for the full lowdown on this ultra-cool hand-held romparama!

9 INDIANA JONES

Gimme the whip! Throw me the idol! The man with the hat is back with a vengeance on the Game Gear, and only a *GO!* review could be better than Indy - so read it!

11 MARBLE MADNESS

Tricky frolics and fun are the order of the day on this hotter 'n' hot Gameboy cart. Check out the one and only *GO!* review for the full facts!

HULK HOGAN
PYTHON
POWER

12 WWF SUPERSTARS

Hurrah! One of the hottest Gameboy titles ever get's the full *GO!* treatment courtesy of the best mag in the world.

16 GAUNTLET II

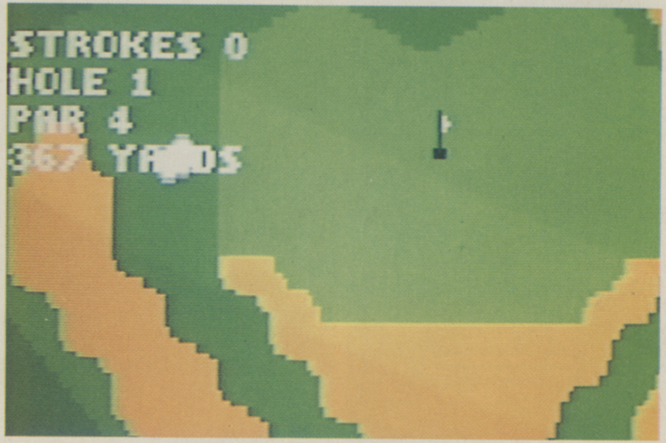
Atari's dungeon dazzler slashes its way onto the Gameboy in fine style, straight into the hands of the *GO!* review team - hurrah!

18 DONALD DUCK

Are we quackers or what? An exclusive Game Gear review of one of the hottest titles around and *GO!* costs you nothing at all! What's wrong with us?

22 AWESOME GOLF

One of the greatest golf games ever bounces onto your Atari Lynx, and *GO!* grabs it for yet another Exclusive review. It's what we do best...



EDITOR: Tim Boone DESIGN AND LAYOUT: Gary Harrod DEPUTY EDITOR: Paul Rand PLAYBOY MILLIONAIRE: Frank O'Connor AD MANAGER: Jim Owens SALES EXEC: Greg Watson PRODUCTION ASSISTANT: Emma Sadler MANAGING EDITOR: Julian Rignall PUBLISHING DIRECTOR: Graham Taylor. COVER: Acclaim and WWF PRINTED BY: Kingfisher Web COLOUR BY: Proprint, London E13. GO! EDITORIAL AND ADVERTISING, TOP FLOOR, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU TEL: 071 251 6222 FAX: 071 490 1095 HANDY TIP: Don't fart in the phonebox COPYRIGHT WARNING: GO!'s the greatest, so watch out you sad mags and talentless bumboil copycats 'cos there's nothing Lord Emap likes more than sueing your ass off.

NEWS

WHAT'S THE TIME, BOY

It's small! It looks like a Game Boy! It tells the time! It's the **Time Boy**, a cheeky little keyring shaped like Nintendo's smash-hit hand-held! It has all the buttons you'd see on a real Game Boy, but you can't play Kick Off or Tetris - the fire buttons switch between time, date and seconds, while the control pad allows the owner to change the settings.

We think it's right smart, although we're not too sure how Mr N. Intendo of Japan feels about it. If you fancy getting your hands on the Time Boy, why not give Shekhana, the chaps who supplied us with ours, a call on (081) 340 8565.

GALAGA ON GEAR

Watch out for a conversion of one of the hottest coin-ops around, coming soon to your Game Gear! **Galaga '91** is a souped-up version of that old classic, Galaxians, and features some of the most addictive gameplay this side of a night out with that bird off Baywatch.

Divebombing aliens, power-up spaceships and even the bonus Galactic Dance routine have been crammed into the GG's little cartridge; we've seen a sneak preview and already it's looking ouch! hot. Even better, ***GO!*** will be bringing you the definitive review on this class blast in the very next issue - don't miss it!

TUNE INTO SEGA TELLY

It's here at last! The peripheral all Game Gear owners have been waiting for - the **Sega TV Tuner**! It plugs into the cartridge slot of your GG and works just like a normal hand-held telly; complete with tuning dial allowing you to find not only BBC1 and ITV, but BBC2 and Channel 4 as well! Costing £74.99, the TV Tuner may cost a lot, but if you're a red hot, on-the-move gamer who doesn't want to miss the sad afternoon chat shows, it's an absolute must!

UHF
VHF
COLOR
SEGA
GAME GEAR
TV TUNER
GAME GEAR
SEGA
PORTABLE VIDEO GAME SYSTEM

HANG ONTO YOUR *GO!*

You wouldn't believe the amount of letters and phonecalls to the *GO!* offices, pleading for copies of the first issue. Many of you apparently didn't see our terrific Battletoads issue and are desperate to get hold of it. What's more, we're receiving reports of copies of issue one changing hands for as much as TWENTY POUNDS!

Obviously, ***GO!*** is already a collector's item which could be worth much, much more than twenty smackers a few years from now. So remember, don't crumple it up and let the back fall off, like those lesser mags in your collection - store it away carefully and, who knows, it could one day make a million at Sotherbys!

GAMEBOY GAME GEAR LYNX PC ENGINE GT
HAND-HELD
GO!
VIDEO GAMES
ISSUE 1 NOV 1991
INSIDE: PUNISHER! OUTRUN! TERMINATOR!
AND MORE!
COMPUTER + VIDEO GAMES
BATTLETOADS
EXCLUSIVE REVIEW!
FIRST HAND-HELD MAG IN BRITAIN!

HAND-HELD GO! VIDEO GAMES MAILBAG

Here we *GO!* with our very first letters page! Loads of you have already written in with your comments and queries on the magazine and, indeed, all things hand-helds since our first issue, so much so that we've had to devote an entire page to your scribblings.

If you have something to say - be it on *GO!*, the latest hand-held games, or even a new way of making beef stroganoff, send those packed envelopes to JUMPIN' JEHOSOPHAT! I WROTE IN TO THE FIRST *GO!* MAILBAG, *GO!*, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. There's a prize of £100 worth of games for your Game Boy, Game Gear or Lynx if yours is Star Letter. And nowt if it isn't. Get writing!

YOUNG, FREE AND DESPERATE!

Dear ***GO!***

I have read your free first issue and think it is FAB! It is full of new, interesting news and reviews of the latest games on the hand-helds and they are all fully up to date. I can't wait for next month's issue!

Michael Young
London E15

RAP IT UP

Dear ***GO!***

I get CVG each month and, after picking up the November issue, I was really surprised when another mag fell out. I looked in the left-hand corner and saw "From the makers of CVG!" The presentation was good. The reviews were good. The poster was good. And I was stunned by the mega idea of the robot holding the sign up for the score. When I saw the lowdown on the Lynx II I was amazed how you got the information so quick. The overall score for ***GO!*** is **100 per cent!**

Philip Hackett
Newport, Gwent

Gee, shucks, it was nothing - honest. Seriously though, we've had tons of letters asking all about the robot you see opposite. We can tell you he's a Handroid from outer space, but that's all we know 'cos he doesn't speak any English! What's his name? We don't think he's got one - so why don't you lot write in with your suggestions and we'll put up some software for the best we get! Tell us where he comes from and what we should call him at: WHO'S THE HANDROID? GO!, CVG TOWERS, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. Get scribbling!

LYNX LOVELINESS

Dear ***GO!***

What a mean, doodish mag, which is just up my street because I have just bought a new, totally wicked Lynx 2 which must be the best hand-held yet! The only thing which I find wrong with ***GO!*** is that it's just a tad too small, but keep on printing letters like this and I will buy CVG each month just to get my hands on ***GO!***

Mark Maloney
Stoke-sub-Hamdon, Somerset

GO! THE REVIEW

Dear ***GO!***

I am writing this letter because you asked for opinions on your magazine. So here we go! Front Cover: The front cover is appealing and bright, it really makes you want to peek inside to see what it offers. Reviews: All the reviews are very good; the screenshots are large and the reviewers' comments are to the point. Poster: Okay, but I don't go in for them much. Overall: For free, your magazine is excellent. Even if you sold it for £1.50 it would still be a bargain.

James Cutts,
Rotherham, S Yorks

STAR LETTER

WHAT DOES GO! GO FOR?

Dear ***GO!***

Something fab has just happened - I opened up CVG and out fell ***GO!*** I couldn't believe how brill this free mag is when other magazines seem to give away crap supplements which nobody is interested in. I'm getting a hand-held for Christmas, so ***GO!*** is just what I need to help me choose which one to get. Trouble is I still don't know! So come on you cool ***GO!*** gang, tell us once and for all which one to buy!

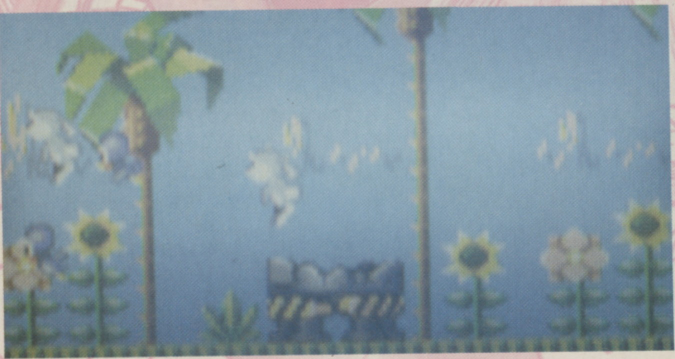
TOM WILLIAMS
Taunton, Somerset

So you want to know which is the best hand-held, eh Tom? Well, OK we'll tell you. It's...hang on a minute, here's an idea: why don't you lot write in and tell us which machine is best and why. There's £100 worth of software to the best letter we get - even if we don't agree with you. Go for it!

After tremendous success on the Megadrive, Sega's spiny blue answer to Mario rushes swiftly over to the Game Gear. Sonic must bravely battle against the crazed Doctor Robotnik, who has captured all the animals and put them into robotic suits to terrorise the land.

Guide Sonic through the different areas, collecting items and spiking Robotnik's minions as you go. The fruits of the evil doctor's twisted mind are ready to stop you in your speedy tracks, but a hedgehog's gotta do what a hedgehog's gotta do!

GAMEGEAR - £TBA

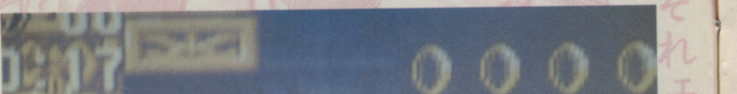


DICING WITH DEATH AND THE DOC

Each of the six levels which make up Mario's world consist of three stages, at the end of which awaits Doctor Robotnik, sitting in his flying saucer and waiting to bring Sonic's quest to a swift end. Defeat the Doc and it's on to the metallic suit containing the kidnapped animals - hit the switch and they're free!

SONIC

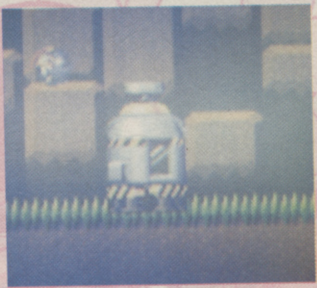
THE HEDGEHOG



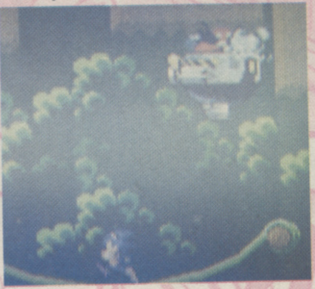
Plu
Son
aw
you
thu
she
ga
ma
Me
wit
ma
go
this
an
exp
ho
up
pla
GG
bo
loo

SUPER SONIC SAUCINESS

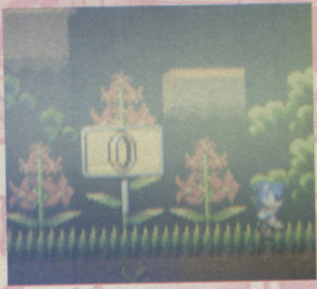
Being a super-hedgehog, Sonic can do more than snuffling around, drinking milk and ruining gardens. As well as being able to run very quickly, our blue-hued boy can jump high in the sky, spinning wildly to knock out all manner of airbourne creatures or, if the enemy is ground-based, he can curl himself into a tight ball and scatter meanies like skittles - all skills which he'll need to make use of if he's to foil Robotnik's wicked scheme!

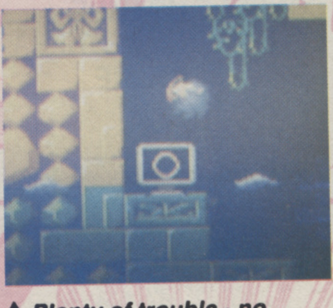


▲ *Flip me, what a laff!*



▲ *Hurrah!*

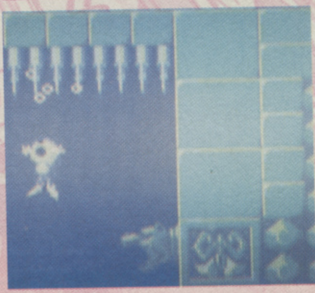


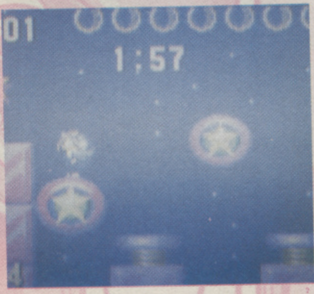


▲ *Plenty of trouble - no bother! Our Sonic can make his mark in all sorts of places - above ground, under ground, even under water!*

WHAT'S ON TV?

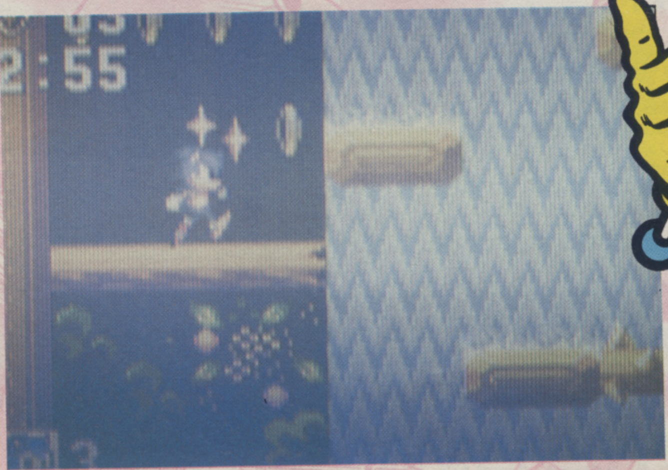
Activate the TV screens positioned around the levels and Sonic will receive various powers, such as invincibility, even greater speed and extra lives. And check all around the bonus levels when you get to 'em because, hidden away in a difficult-to-get-to part of the playing area, is a special screen which gives a free continue!





RINGS 'N' THINGS

Throughout the game, Sonic can collect shiny gold rings which have a number of uses. Being hit by a nasty while in possession of a ring saves our heroic hedgehog from deathly doom, whilst collecting one hundred gives Sonic an extra life. Finish the level with more than fifty rings in your possession though, and it's off to the bonus stage where points rings can be picked up for a massive extra score!

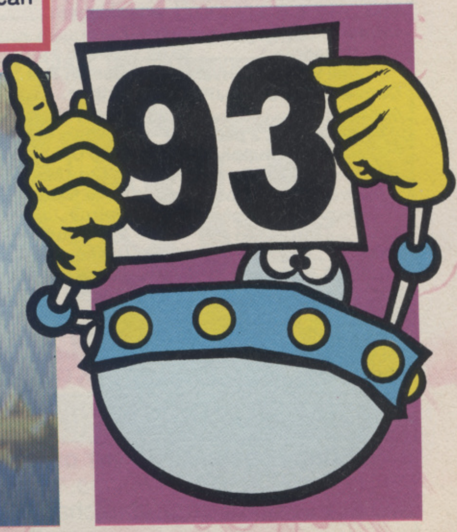


Plug in and turn on the Sonic cart, fall over in awe and then pick yourself up and be thunderstruck by the sheer brilliance of this game. Blindingly fast, more difficult than the Megadrive version and with graphics which make bigger machines go weak at the knees, this is more than anyone could have expected or even hoped for. If you pass up the chance of playing Sonic on the GG, you may as well book yourself into a loony bin right now.

PAUL RAND

Who'd have believed it? Sonic pops up on the little Sega and it's one of the best versions of the lot! Spanky graphics, fabby sound and wickedly addictive gameplay all add up to one helluva title you just can't miss - so grab it!

TIM BOONE



DIAL - A - TIP

CHEATS, TIPS AND GAME SOLUTIONS

CHEATS GALORE	0891 101 234
FROM IRELAND RING	03000 21244
MEGATIP GAMES LINE	0891 299 388
AMIGA HOTLINE	0891 299 385
AMIGA GAMESTIPS	0891 299 386
ATARI S.T. GAMES TIPS	0891 299 387
CONSOLE HOTLINE	0891 299 390
CONSOLE GAMESTIPS	0891 299 391
SEGA CHEATLINE	0891 299 333
NINTENDO CHEATLINE	0891 299 313
SAM COUPE HOTLINE	0891 299 380

HELPLINES

FIRST SAMURAI	0891 445 926
EYE OF THE BEHOLDER	0891 442 030
LAST NINJA III	0891 445 920
SHADOW OF THE BEAST I & II	0891 442 022
THE IMMORTAL	0891 445 928
MAGIC POCKETS/RODLAND	0891 445 928

FOR FULL INFORMATION ON OUR OTHER
CHEAT/HELPLINES RING

0891 445 904

PROPIETOR:- JACQUELINE WRIGHT, P.O. BOX 54,
SOUTHWEST MANCHESTER M15 4LS
CALLS COST 36P PER MIN AT 'CHEAP' RATE 48P ER MIN AT ALL OTHER TIMES

IF AN ADVERT IS IN PRINT, IS IT PROPER?

Most advertisements are perfectly proper.

A few are not.

The Advertising Standards Authority not only monitors over 850 advertisements every month, it ensures compliance with the rules in the strict Code of Advertising Practice.

So when you question an advertiser, they have to answer to us.

To find out more about the role of the ASA, please write to the address below.

Advertising Standards Authority,
Department X, Brook House, Torrington
Place, London WC1E 7HN.

ASA

This space is donated in the interests of high standards in advertisements.

KC's COMPUTERS WISHES YOU ALL A MERRY CHRISTMAS

3 HIGH STREET, LOUGHBOROUGH, LEICS, LE11 1PY OPEN 9.30AM TO 7.00PM

AMERICAN FAMICOM

US Famicom Scart and
Super Mario IV
£229.95

Actraiser	44.95
Combat Basketball	39.95
F-Zero	39.95
Final Fight	39.95
Gradius III	34.95
Home Alone	44.95
Pilot Wings	39.95
Paperboy II	39.95
Populous	39.95
Sim City	42.95
Ultraman new ver.	39.95
U.N. Squadron	39.95

Call for new arrivals

Convertor for US to JPN carts only	24.95

Famicom Pal, 2 pads and
power supply
£229.95

Famicom Scart, 2 pads and
power supply
£179.95

E.D.F.	44.00
Ghouls & Ghosts	48.00
Hyper Zone	38.00
Joe & Mac	Call
Castlevania	48.00
3D Form Soccer	Call
Thunder Pro	Call

GAME GEAR

GAMEGEAR £89.95
With Master Gear and Sonic
£124.95

TV Tuner	69.95*
Master Gear	19.95*
Wide Gear	15.95*
Aleste	Call
Axe Butler	Call
Columns	19.00*
Donald duck	24.00
Dragon Crystal	19.00*
Factory Panic	19.00*
Flogger	24.00
Furei	Call
Galaga 91	24.00
Golden Axe	24.00
Griffon	24.00
Heavy Weight Champ	24.00
Halley's War	24.00
Kick Off	Call
Mickey Mouse	24.00*
Ninja Gaiden	Call
Outrun	24.00*
Put n Putter	19.00*
Rastan Saga	24.00
Space Harrier	Call
Shinobi	24.00*
Super Monaco GP	24.00*
Woody Pop	19.00*
Wonderboy	19.00*

* = UK Cart Available

MEGADRIVE

JPN Megadrive
£94.95
+ SONIC HEDGEHOG
£119.95

Alien Storm	29.00
Arnest Evans	Call
Batman	29.00
Beast Warriors	Call
Cal. 50	Call
Dino Land	28.00
Devil Crush	37.00
Dragons Eye	Call
Double Drgaon	Call
F1 Race	Scart 29.00
Galaxy Force II	Scart 37.00
Heavy Nova	Call
Jewel Master	33.00
Kubuki Warrior	37.00
Marvel Land	31.00
Mega Trax	29.00
Mercs	33.00
Ninja Burai	Call
Outrun	29.00
Ringside Angels	28.00
Strider	24.00
Sonic Hedgehog	29.00
Super League 91	29.00
Thunder Fox	Scart 33.00
Undeadline	Call
Wardner Forest	19.00
Wrestle War	29.00
Zero Wing	34.00

UK Megadrive
£119.95
JPN Games Convertor
£6.95

688 Sub Attack	37.00
Alein Storm	33.00
California games	38.00
Beast Warrriors	38.00
Donald Duck	34.00
Doulbe Dragon II	38.00
Dahna	38.95
EA hockey	37.00
Fata; Rewind	33.00
F22 Interceptor	38.00
Fighting master	33.00
Fantasia	35.00
Heavy Nova	39.95
Immortal	39.95
marble Madness	38.00
Mike dickta football	29.00
Pitfighter	38.00
Robocod	Call
Runmark (growl)	38.00
Sonic Hedgehog	33.00
Streets of Rage	37.00
Shining &Darkness US	42.00
Star Flight	38.00
Taskforce jarrier Ex	Call
Turrican	29.00
Toki	Call
Toe Jam and Earl	37.00
Undeadline	38.00

GAME GEAR

Gameboy	54.95
Altered Space	24.00
Blades of Steel	24.00
Bugs Bunny II	24.00
Battle Toads	24.00
Till & Teds Adventure	24.00
Choplifter II	24.00
Crystal	19.00
Castlevania II	24.00
Fortified zone	19.00
Gauntlet II	24.00
Gremlins II	19.00
Hatris	19.00
Harmony	19.00
Home Alone	24.00
Mega Man	19.00
RC Pro AM	24.00
Roger Rabbit	24.00
R-Type	24.00
Robocop II	24.00
WWF Superstars	24.00

LYNX

LYNX II	79.95
Awesome Golf	28.95
Chequered Flat	28.95
Hard Drivin	28.95
Ninja Gaiden	28.95
Scrapyard Dog	27.95
Turbo Sub	28.95
Tournament Cyberball	28.95
Warbirds	28.95
Viking Child	27.95

SALES HOTLINE (0509) 211799 FAX (0509) 217492 TRADE TEL/FAX (0509) 217492

Postage costs: £1.50 per order, plus £5.50 on consoles. Payments excepted for 24hr despatch, Postal Order, Visa, Access, mastercard, Cheques order are subject to clearance.

Please enquire on part exchange games and console equipment for all consoles. We also supply Master system II, Amiga, Atari ST, IBM PC, PC Engine and Nintendo

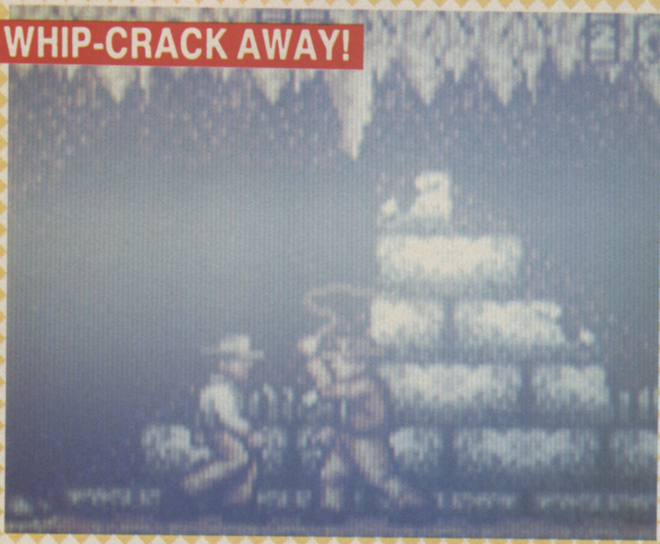
INDIANA JONES and the LAST CRUSADE™

Take one archaeologist. Give him a hat, a whip and a smart leather jacket. Make him look like Harrison Ford. And put him up against the might of Hitler's Nazis. Who do you get? Indiana Jones, that's who.

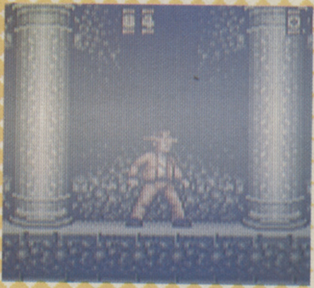
Indy's first outing on the Game Gear follows his search for the fabled Holy Grail in a six-level, multi-directional scrolling arcade extravaganza, running the gauntlet of all manner of hazards, including those nasty Nazis, who're also on the hunt for Christ's favourite mug; who will get to it first?

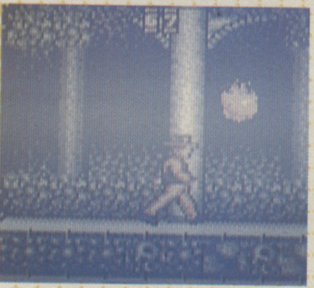
GAMEGEAR - £24.00

WHIP-CRACK AWAY!

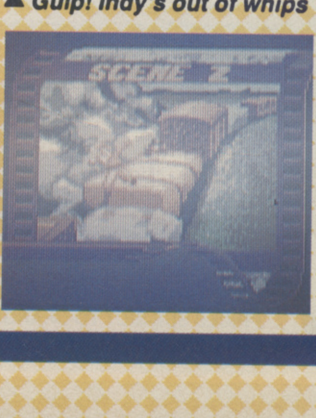


Indy wouldn't be Indy without his whip! Although he doesn't begin the game with his most treasured weapon, it can be found throughout the game - picking up the whip icon gives Dr Jones five cracks of the, erm, whip, after which it's back to fists until another icon is found.





▲ *Gulp! Indy's out of whips*

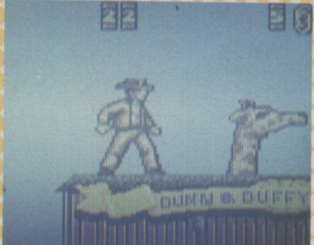


The man with the hat is here and doesn't he look good! Indiana Jones And The Last Crusade is stuffed full of excellent graphics and six large levels played against the clock. The worst aspect of Indy is the difficulty level, which is set too high. Apart from that, though, slaps on the back all round for a job well done.

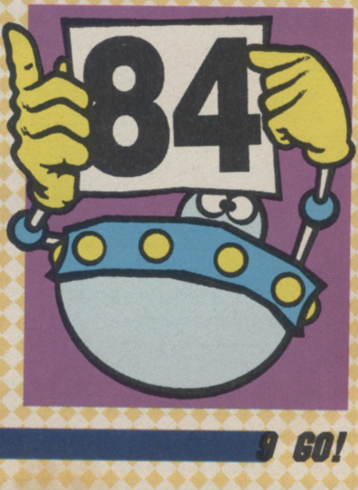
PAUL RAND

KIDDING ABOUT IN CAVES

Before the quest proper begins, the player must first take control of Indy as a teenager, rummaging around a maze of caverns in search of the Coronado Cross. From there, our lad leaps aboard a speeding circus train, complete with vicious giraffes and rascally rhinos, before ageing rapidly and starting his search.



▲ *Young Indy jostles with a jumpy giraffe on top of the circus train on level two*



SHEKHANA CONSOLES

THE HANDY COMPANY

SHEKHANA HAVE BEEN ESTABLISHED SINCE 1978. WE ARE THE OLDEST ESTABLISHED COMPANY IN C&VG. HAVING BEEN ADVERTISING SINCE 1984. DON'T BE LET DOWN THIS YEAR OUR PAST HISTORY IS OUR GUARANTEE

CREDIT CARD HOTLINE

081-340 8565

VISA

Access

★★NINTENDO GAMEBOY★★

GAMEBOY DELUXE SET INC TETRIS
+ 2 PLAYER LEAD + FREE PROTECTOR
£69.99

AS ABOVE + ANY GAME
£89.99

2-Player Cable	9.99	Large Carry All Case	19.99
AC/DC Power Supply	9.99	Leather Protector Case	19.99
Amplifier Booster	9.99	Light Boy (Mag + Light)	19.99
Battery Recharger Pack	26.99	Nexoft Carry Case	14.99
Car Lighter Adaptor	8.99	Replacement Lens	4.99
Case Boy (Hard)	12.99	Time Boy - G. Boy Keyring	3.99
Gameboy Protector	9.99	Tote Hard Case	14.99
G.Boy Head Cleaner	8.99	Replacement Joystick	4.99
G.Boy Pouch	10.99		

Boombers Adventure, Bubble Ghost, Cattrap, Daedelian Opus, Dr Mario, Hienikien Alien, Kung Fu Master, Mercenery Force, Paperboy, Pipedream, Quarth, Revenge of Gator, Tasmania Story

ALL ABOVE £19.99 EACH

Batman, Bill & Ted, Bo Jackson Football, Bubble Bobble, Castlevania II, Dragons Lair, Duck Tales, F1 Racer, Gauntlet II, Gremlins 2, Home Alone, Hal Wrestling, Hatris, Hunt Red October, In Your Face, Kung Fu Master, Lock n Chase, Mickey Mouse, Nemisis, Ninja Boy, Operation Contra, Paperboy, Princess Blobette, Punisher, Robocop, R-Type, Scrabble, Serpent, Skate or Die, Sneaky Snakes, Turtles, World Bowling, WWF Wrestling, Battle Toads

ALL ABOVE HAVE ENGLISH INSTRUCTIONS
ALL £24.99 EACH, ANY 2 FOR £45.00, ANY 3 FOR £65.00

JAPANESE VERSION GAMES

Batman	19.99	Ice Hockey	22.99
Castlevania 2	19.99	Mario Land	15.99
Choplifter 2	22.99	Mickey Mouse	19.99
Contra	19.99	Nemisis 2	22.99
Double Dragon	19.99	Pacman	19.99
Ghostbusters 2	19.99	R-Type	19.99
Golf	15.99	Tetris	19.99
Gremlins 2	19.99	Turtles	15.99

★★SEGA GAMEGEAR★★

GAMEGEAR SYSTEM UK OFFICIAL VERSION + FREE PROTECTOR WORTH £9.99
£99.99

GAMEGEAR + ANY GAME
£119.99

WHITE GAMEGEAR + CASE (Limited Edition)
£139.99

GAMEGEAR ADAPTOR
★★AVAILABLE NOW★★
LETS YOU RUN MASTER SYSTEM GAMES ON YOUR GAMEGEAR
£24.99

G.Gear Pouch	12.99	G-Loc	24.99
AC/DC Power Supply	9.99	Joe Montana Football	24.99
Battery Recharger	39.99	Leaderboard	24.99
G.Gear Protector	9.99	Mickey Mouse	24.99
2-Player Cable	9.99	Ninja Gaiden	24.99
G.G Carry Case	19.99	Outrun	24.99
G.G. Deluxe Case	24.99	Pacman	24.99
Widegear - Glass	14.99	Putter Golf	19.99
Widegear - Plastic	10.99	Rastan Saga	24.99
Leather Case	24.99	Shinobi	24.99
Columns	19.99	Slider	24.99
Dragon Crystal	24.99	Solotaire	24.99
Factory Panic	24.99	Sonic Hedgehog	24.99
Fantasy Zone	24.99	Space Harrier	24.99
Galaga 91	24.99	Wonder Boy	24.99

★★MASTER SYSTEM GAMES AVAILABLE FROM £9.99★★

★★PC PORTABLE GT★★

PC ENGINE TURBO GT.
£199.99

BATTERY RECHARGER PACK
£44.99

AC/DC ADAPTOR
£19.99

2 - PLAYER CABLE
£14.99

Final Soldier	29.99	Power Eleven Soccer	29.99
Jackie Chan	29.99	R-Type	24.99
Legend of Tomma	29.99	Pacland	24.99
Parisol Stars	39.99	**RING FOR FURTHER TITLES**	
PC Kid II	34.99		

★★ATARI LYNX★★

LYNX SYSTEM II
£84.99

Lynx Carry Pouch	12.99	Ms Pacman	24.99
Car Lighter Adaptor	8.99	Ninja Gaiden	29.99
AC/DC Adaptor - Unofficial	9.99	Pacland	29.99
2-Player Cable	12.99	Paperboy	24.99
AC/DC Adaptor Official	14.99	Rampage	29.99
APB	29.99	Road Blaster	24.99
Blue Lightening	24.99	Robo Squash	24.99
California Games	24.99	Rygar	24.99
Chequered Flag	24.99	Shanghai	29.99
Chessmaster	29.99	Slime World	24.99
Chips Challenge	24.99	Turbo Sub	24.99
Electro Cop	24.99	Viking Child	29.99
Gates of Zendocon	24.99	Warriors	29.99
Gauntlet	29.99	Xenophobe	24.99
Klaxs	29.99	Zalor Mercenary	24.99

★★RETAIL STORE★★

2 GLADSTONE HOUSE
HIGH ROAD, WOOD GREEN,
LONDON. N22 0AA
(CORNER OF GLADSTONE AVE)
(100 YARDS FROM WOOD GREEN STN)
(ON PICCIDILLY LINE)
TEL: 081 889 9412
FAX: 081 889 9413

SHEKHANA COMPUTERS
257-258 TOTTENHAM
COURT ROAD
LONDON. W1 9AB
TEL: 071 631 4627

ABOVE PRICES ARE MAIL ORDER ONLY

★★MAIL ORDER★★

CHEQUE/P.O. TO:

SCS, (CVGH) 655 GREEN LANES, LONDON, N8 0QY

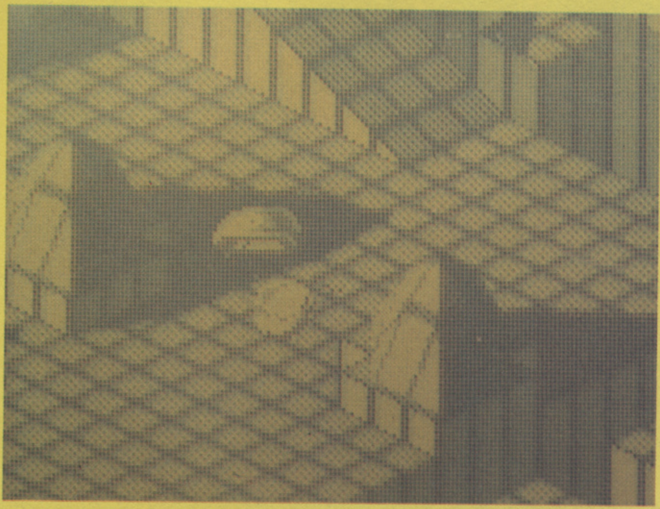
TEL: 081 340 8565

P&P ADD 75P FOR SOFTWARE, £5 FOR MACHINES

LICENCED CREDIT BROKERS, TRADE ENQUIRIES WELCOME, ALL PRICES SUBJECT TO CHANGE WITHOUT PRIOR NOTICE, E&OE.

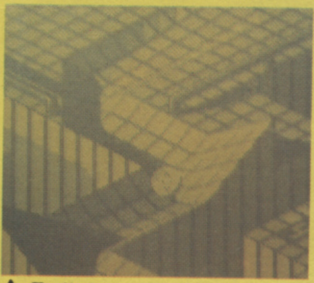
Marble Madness has you controlling a silicon sphere through a maze of paths, steering your way around obstacles and enemies in order to reach the exit within the time limit. The less time it takes to complete a stage, the more seconds you'll have to negotiate the next, more challenging level. With six levels to get through and a whole stack of baddies lining up to finish you off, this is a game to make you lose your marbles!

GAMEBOY - £TBA



KEEPING COOL CONTROL

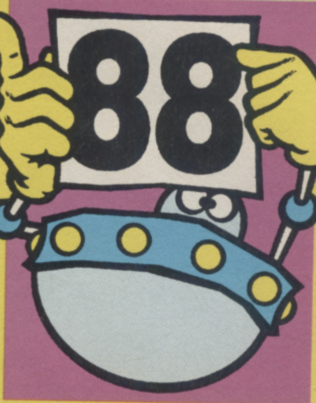
You'll have to quickly master the physics of the Marble Madness world, or you'll come a cropper faster than you can say: "Flip me, it's a long way down." Precise control of the ball is a must, so you'll need to master the rolling thumb technique over the joypad for instant response to avoid sudden death!

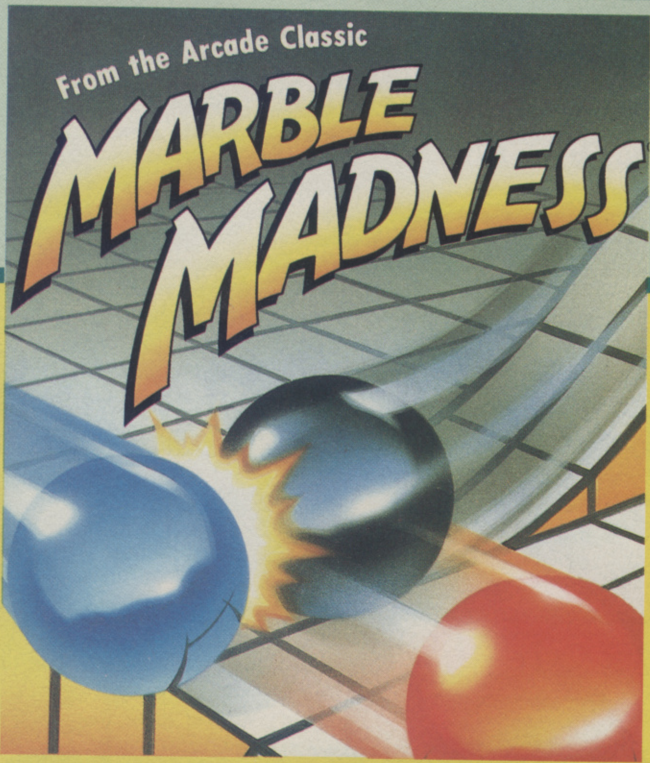


▲ *Roll down that gutter, boyeee!*

SPHERICAL SECONDS

Each level has its own set time limit for the player to guide his marble to the goal-line. On doing so, whatever time is left over is added to the seconds-counter for the next stage, giving a bit more time for you to roll your merry way through Marble World!

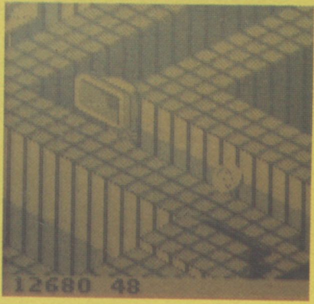


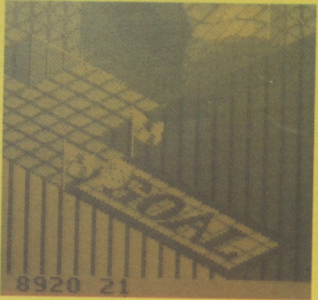


MARBELLOUS MEANIES

Bet you thought a marble couldn't have enemies. You'd be wrong, 'cos in Marble Madness there are tons and tons of crazy critters trying to knock you off target and down into the bottomless pit which is failure!

Hoovers suck you toward the edge of platforms, mallets smash you into shards and acid drops dissolve your little glass body. Watch out too for your arch enemy, the evil Black Marble, who tries to roll you to your doom!





▲ *Oi! Don't get sucked up by that there hoover!*

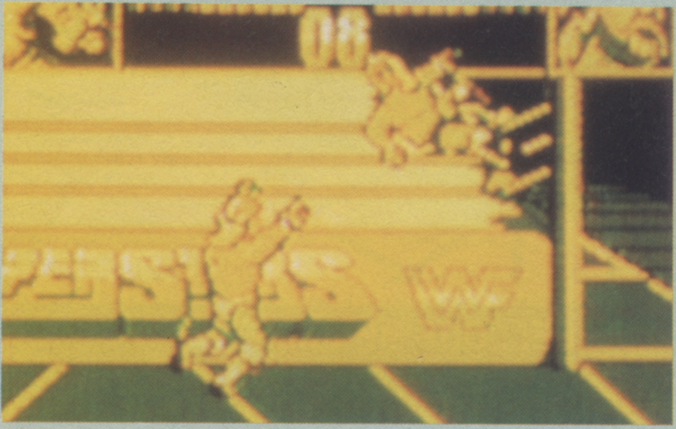
If this game doesn't prove that anything's possible on the Gameboy, nothing will! You've got to see it to believe it, and by then you're hooked. Yet another must-have!

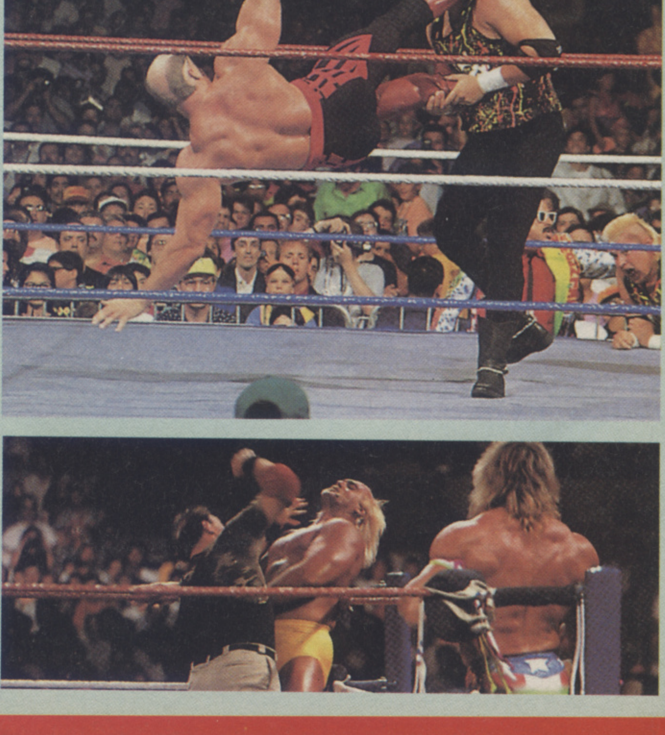
TIM BOONE

Hulk Hogan and his cronies may be the biggest thing since Mr Kipling's large fruit pies (and just as exceedingly good), but they aren't too massive to fit onto a Game Boy. WWF Superstars features the hottest fighters this side of a very hot fire, battling their hearts out for a place in world wrestling history.

Become one of these man-mountains and compete in a one-on-one scrap to victory. Choosing from five top musclemen, use every trick in the book, as well as a few which aren't, to wear out your opponent and pin him down for the three-count.

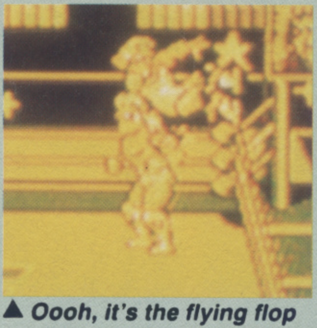
GAMEBOY - £24.00





LINKS 'N LOTS MORE!

WWF Superstars allows the player to alter the game to suit his requirements. From a five-minute bout to unlimited time, one pin knockouts to three, even total spazmos can become WWF heroes! And, if you tire against the computer opponents, just find a mate with a Gameboy and the WWF cart and link-up for two-player grapple action!



▲ *Oooh, it's the flying flop of doom! Trouble is, the opponent's just got up - so what a waste of time that was, eh?*

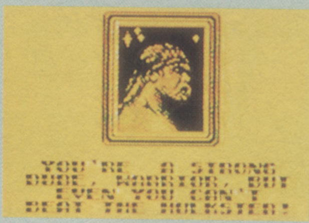
THANKS...to **Console Concepts** (0782 712759) for the review cartridge.

We've been waiting ages for WWF to appear on the Gameboy and, now it's here, we cannot put it down! Great sprites, even if the rest of the playing area is fairly drab, and gameplay is a storm! Best played in two-player link mode for a real fight, WWF Superstars is even harder than Hulk Hogan and the Ultimate Warrior put together!

PAUL RAND

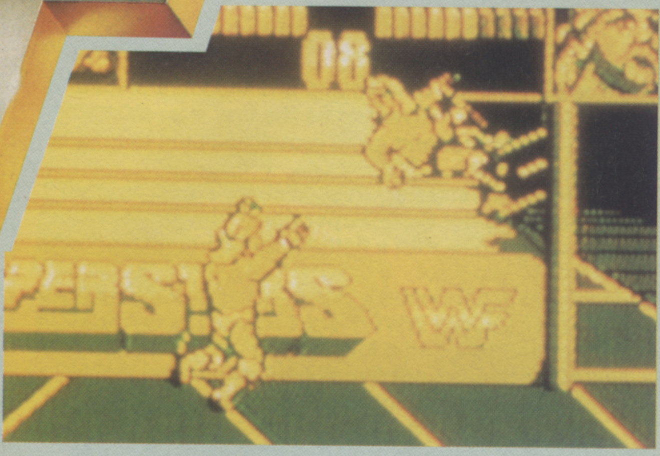
▲ *Wh*
on

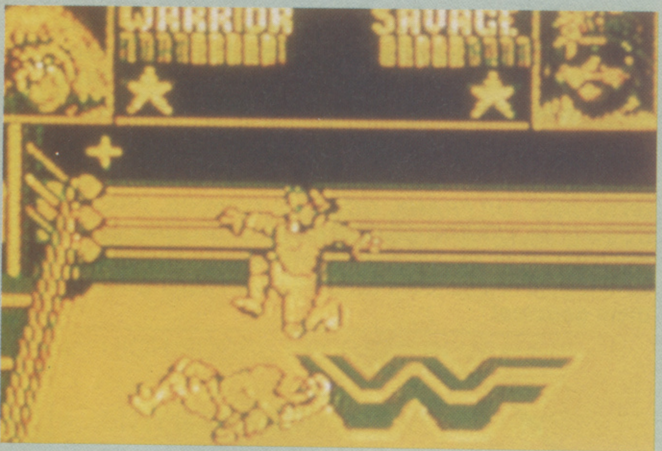
This
of t
rele
alo
but
and
out



YOU'RE A STRONG DUDE, WARRIOR, BUT EVEN YOU CAN'T BEAT THE HULKSTER!

WWF
SUPERSTARS





▲ *When all else fails, jump on his chest!*

THE CONTENDERS

MR PERFECT

He's the greatest fighter on the planet - or so Mr Perfect would have you believe. He's certainly no pussycat, putting his Perfect Leg-drop to good use by winning the Intercontinental Heavyeight crown, a title he later lost to the Hitman.

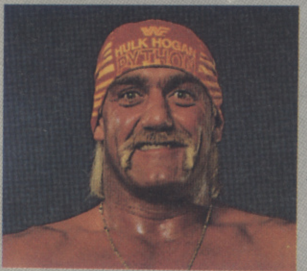
TED DIBIASE

The jewel-encrusted championship belt shows just how much cash is sloshing around the Dibiase estate. That doesn't stop him doing his all to prove he's one of the superstars of WWF, wowing crowds with his devastating Clothesline move.

WARRIOR

Best known for beating Hulk Hogan in the all-time greatest championship bout, the Ultimate Warrior is feared by most sensible WWF fighters. Calling upon the gods to give him strength before each match didn't stop him losing his belt to Sgt Slaughter - although it was later revealed that Slaughter had used less-than-honourable tactics to win!

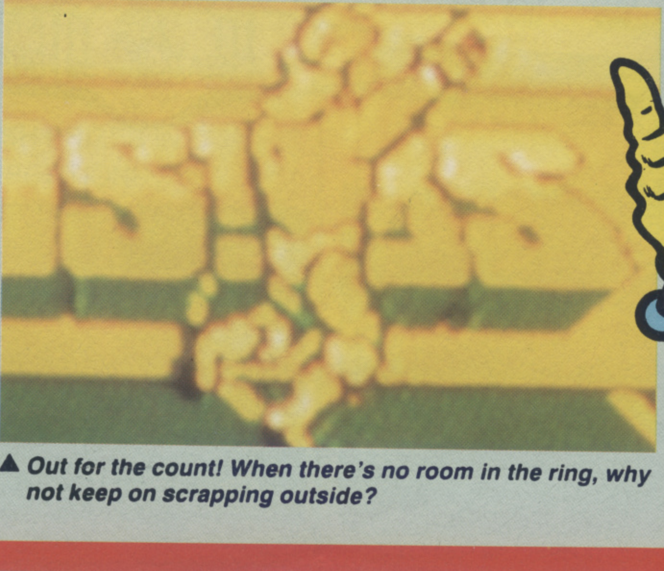
HULK HOGAN



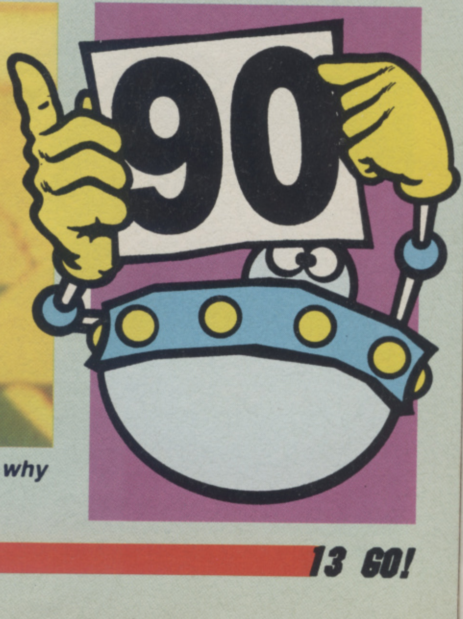
What can be said that isn't already known about this man? Hogan is simply the greatest-ever WWF superstar, winning more championships than anyone in the history of the World Wrestling Federation. He became world champ again after beating Sgt Slaughter, but his title is about to be challenged once more by The Undertaker.

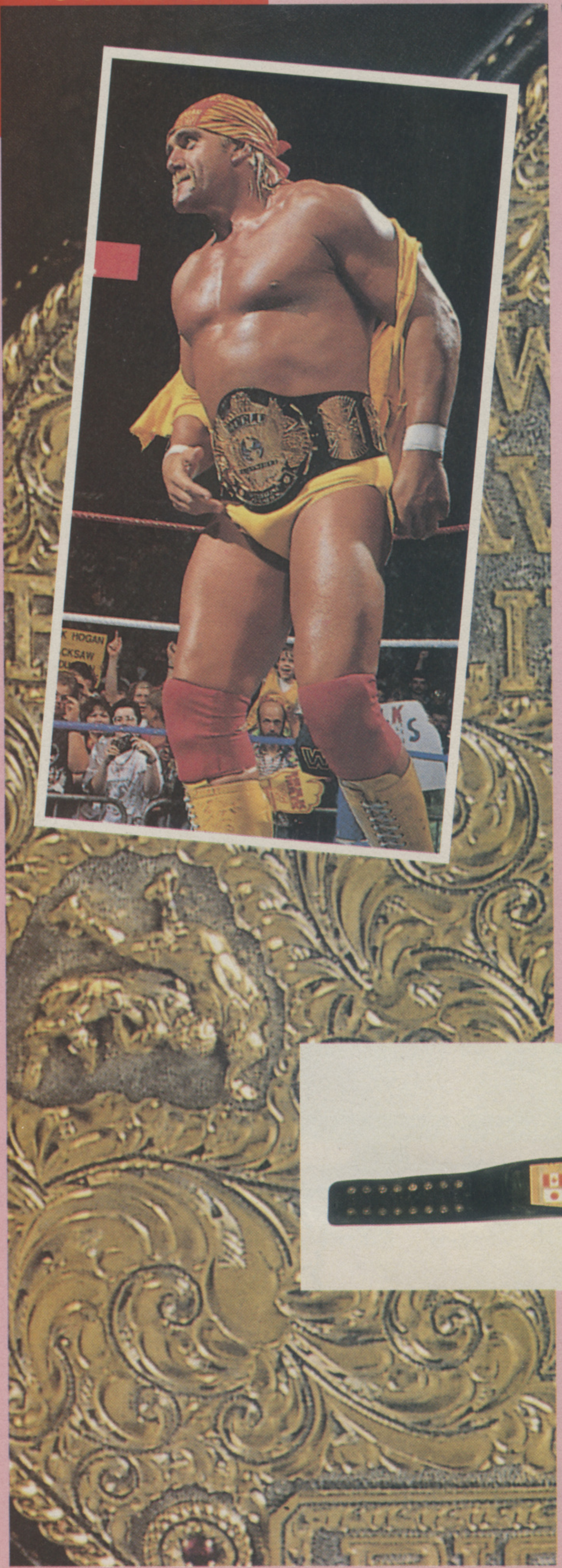
This has to rank as one of the best Gameboy releases ever! Play alone for loadsa laffs, but link up with a pal and WWF beats the hell out of everything!

TIM BOONE



▲ *Out for the count! When there's no room in the ring, why not keep on scrapping outside?*





WIN!

AN INCREDIBLE WWF CHAMPION'S BELT!

COURTESY OF ACCLAIM

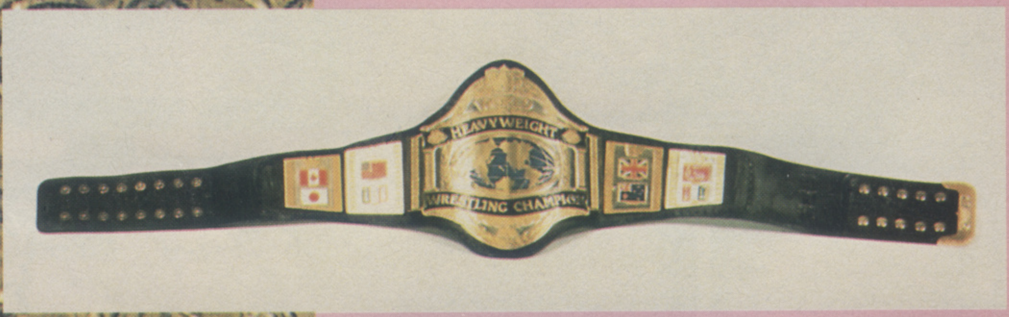
Want to be WWF all-time champ and the envy of all and sundry everywhere? Want to be the first ever *GO!* competition winner and swan around making everyone jealous? Read on...

Those fine gamesters down at Acclaim are so chuffed with their mega hot WWF Superstars Gameboy cart that they've weighed in with a fistful of amazing prizes in the very first *GO!* compo!

First prize is the incredible WWF belt pictured here, along with a spanky WWF T-shirt to swan about in. If that's not enough, and it flippin' well ought to be, Acclaim are dishing out five WWF T-shirts and Royal Rumble hand-held games to the runners-up!

So whaddya have to do to be in with a chance of waltzing off with one of these prizes? Simple - we want you to turn *GO!* hero Frank O'Connor into your own WWF hero! Just draw whatever you think Frankie should look like before he climbs into the ring against the likes of The Undertaker for his WWF debut. You can draw anything you like, just as long as it looks brill and gives us a bit of a laff.

So grab your drawing stuff, get a nice clean sheet of paper, create your WWF Frankie and send the whole lot off to: *BELT UP FRANK, GO!, CVG TOWERS, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU.* Don't forget to add your name and address and make sure it gets to us before January 12. Get going and grab them goodies!



GAME MUSIC CD'S

Over 100 CD's available direct from Japan
.......ONLY THROUGH US!

CONSOLES: PC ENGINE, SUPER FAMICOM, MEGADRIVE, GAMEBOY, GAMEGEAR
Software and Hardware available

MAGAZINES: 15 different Japanese Games magazines in stock.

Contact us for our full list of all the above products.

JAPAN CENTRE
LONDON

66-68 BREWER STREET
LONDON
W1R 3PJ
☎ 071 - 439 1559

Shop open 7 days a week

GOOD SNOGGING GUIDE
0898 800 207
NAUGHTY JOKELINE
0898 800 242
CONFESSION LINE
0898 800 209
SMUTTY JOKES 0898 800 206
CHAT-UP LINES
0898 800 213
ULTRA NAUGHTY JOKELINE
0898 800 205
HORROR LINE
0898 800 208
SOUNDS OF TORTURE
0898 800 214
Your ideal LOVE PARTNER
0898 800 212

Calls cost 36p/min cheap rate 48p/min at all other timesPlease ask your parents permission before calling. Buzz 77 Blythe Rd W14 0HP

PLUS! TENSTAR GAMES PACK
ATARI
520ST
SEGA
MEGA DRIVE
FUN
GAMES

WIN
SEGA MEGA DRIVE
Just call ...
0898 313 565
Answer 4 Simple computer games questions correctly and you could win a Megadrive.

WIN
ATARI 520 ST
0898 313 564
You have Ten Shots to ZAP the monster and win.

Winners are chosen at random from the correct entries received. If you are under 18 years of age please obtain permission of whoever pays the phone bill. Infodial Po Box 36, LS1 4TN. Calls charged 36p cheap rate 48p per minute at all other times.

IF AN
ADVERT IS WRONG,
WHO PUTS IT RIGHT?

We do. The Advertising Standards Authority ensures advertisements meet with the strict Code of Advertising Practice. So if you question an advertiser, they have to answer to us.

To find out more about the ASA, please write to
Advertising Standards Authority,
Department X, Brook House,
Torrington Place, London WC1E 7HN.

ASA

This space is donated in the interests of high standards in advertisements.

TETRIS

SEGA

MARIO BROS I, II & III

NINTENDO

- HIGH SCORE SECRETS REVEALED!
- ENTER WORLDS YOU NEVER KNOW EXISTED!
- IMPROVE SKILL LEVELS! **WIN GAMES**
- **WIN MONTHLY CASH PRIZES** IN OUR HIGH SCORE COMPETITION! INFORMATION PACKS AVAILABLE!

NINTENDO 0836 - 409791
SEGA 0836 - 409792

PAPERBOY

CALL NOW!

FANTASIA

Calls charged at 36p cheap rate, & 48p at other times

GIVE YOURSELF A BETTER CHANCE

TO

WIN

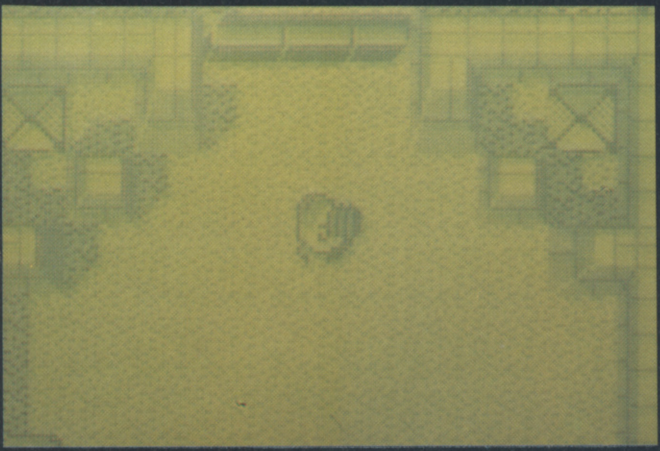
EITHER A
SUPER FAMICOM
OR A
SEGA MEGADRIVE
OR
£125 CASH
THE CHOICE IS YOURS
PHONE

0898 - 313450

CALLS COST 36P PER MIN AT CHEAP RATE, 48P PER MIN AT ALL OTHER TIMES

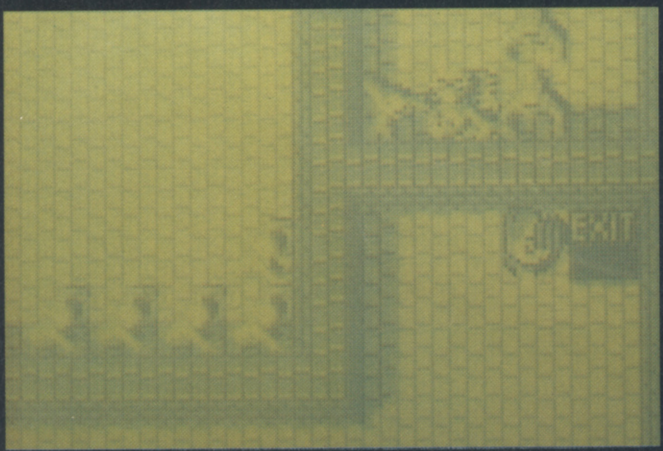
It's the sequel to the biggest ever four-player arcade game - in the palm of your hand! Gauntlet II places you in a deep dungeon brim full with meanies and monsters of every description. Only one thought crosses your mind - escape, via the exits found on each level. But the further into the game you travel, the more foul and vicious the adversaries become. Use weapons and magic to wipe 'em out, keeping your energy up by picking up food along the way. Will you survive to the end?

GAMEBOY - £24.00



One
arc
the
just
gra
sou
jour
bee
Buy
trea

GAUN

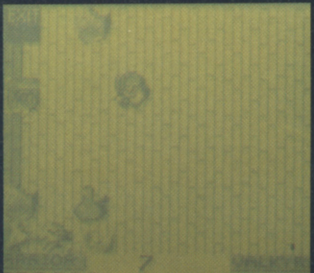


TWO CAN PLAY AT THAT GAME!

Although the Gameboy is an ultra-powerful cracker of a machine, even it cannot handle the dazzling four-player action of the original Gauntlet II coin-op. But fear not, all you link-lead owners - attach two machines together and the pair of you can compete in head-to-head dungeoneering!

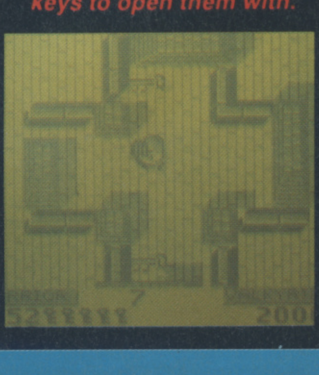
THE TALK OF THE TOWN

If you've ever played Gauntlet II down your local coin-operated games emporium, you'll remember that one of its best features was the large amount of speech included in the game to tell the player how things are going. Well, this Game Boy conversion has the same chatty manner! So, when you're about to croak it, your tiny terror will squawk out "You Are About To Die" and other jolly phrases!



▲ *Items-a-plenty - and an exit to the next level!*

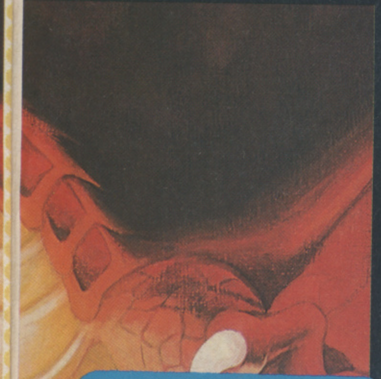
▼ *Lotsadoors and lots of keys to open them with.*



▲ *Lu*
thi
you
wa

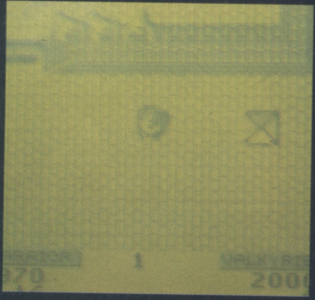
CO

Like a
to co
times
inclu
amul
potio
playe



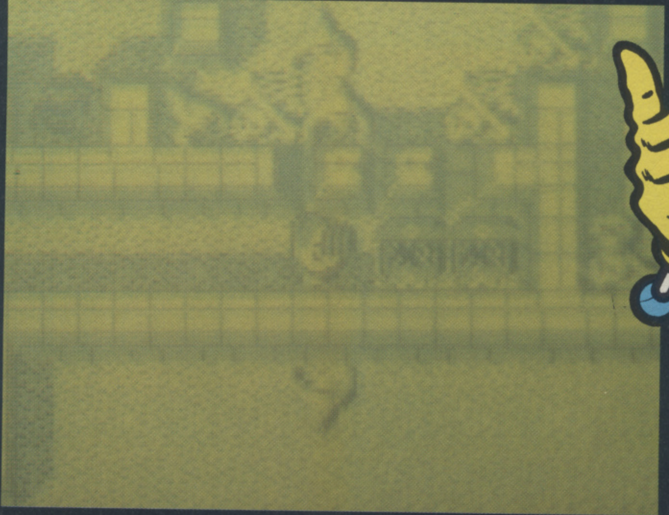
DUNGEONS AND DRAGONS

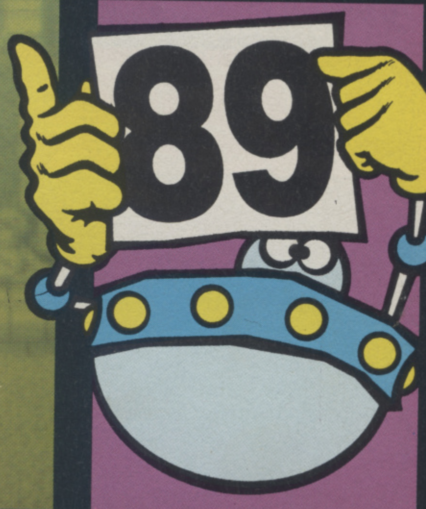
You don't get spaceships or gangs of hoodlums to beat up in Gauntlet II. Being a dungeon, it's infested with all manner of monsters, from spooks to skeletons and, if you get to the very depths, a massive, fire-breathing dragon! Most of the baddies can be killed by throwing your weaponry at them, but if they seem to keep coming back for more, chances are there's a regeneration unit in the area which you'll have to destroy to stem the flow of nasties.



▲ *Destroy that multiplier before it, erm, multiplies.*

▼ *Ghosts galore, and a Death too!*

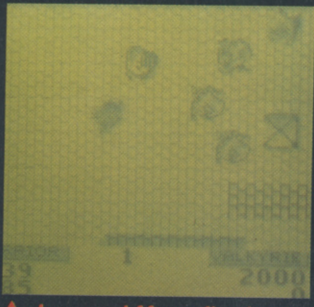




One of my fave arcaders makes it onto the Gameboy, and it's just as playable! Great graphics and fab sound mean train journeys just haven't been the same since. Buy this or miss a real treat.

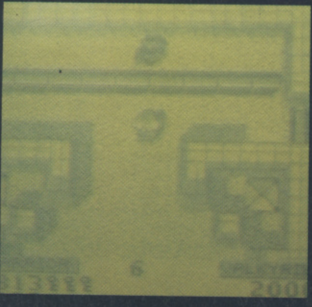
TIM BOONE

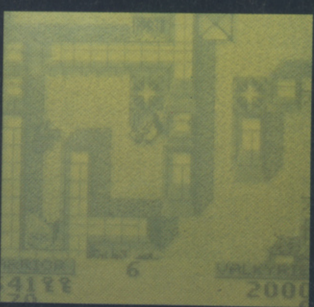
TLET



▲ *Lumme! Many fire-breathing nasties coming for you - and they don't want to play!*

▼ *Pull a face at Mr Death 'cos he can't get you - naa naa na naa naa!*





▲ *If you don't jump into that portal soon, nasty old Death is going to have your naughty bits for supper!*

▼ *Yawn. This is a bit of a boring place.*

COMPLETE OBJECTIVITY

Like all dark, damp dungeons, this one is full of useful things to collect and use. Food is in abundance, handy for those times when you're running low on strength. Other objects include keys which open doors to other parts of the level, amulets which give either reflective shots or invincibility and potions which can invoke a smart-bomb effect or poison the player!

If you want to see a top-class coin-op squeezed into your Gameboy, then look no further than Gauntlet II. Packed with most of the coin-op's great features, it's a difficult but enjoyable romp.

PAUL RAND

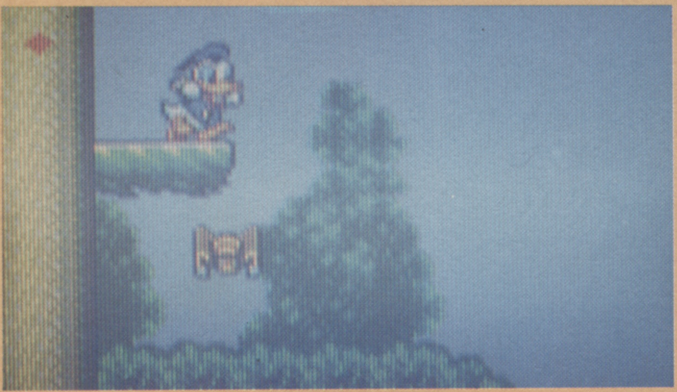
Huey, Duey and Louie weren't happy when Uncle Scrooge gave them naught but a shining dime for their birthday. Scrooge explained that he'd made his first fortune simply by owning one of these "lucky dimes", which cheered the kids up no end. That is, until wicked Magica De Spell appeared, frittering away the boys and the coins - including Scrooge's original dime.

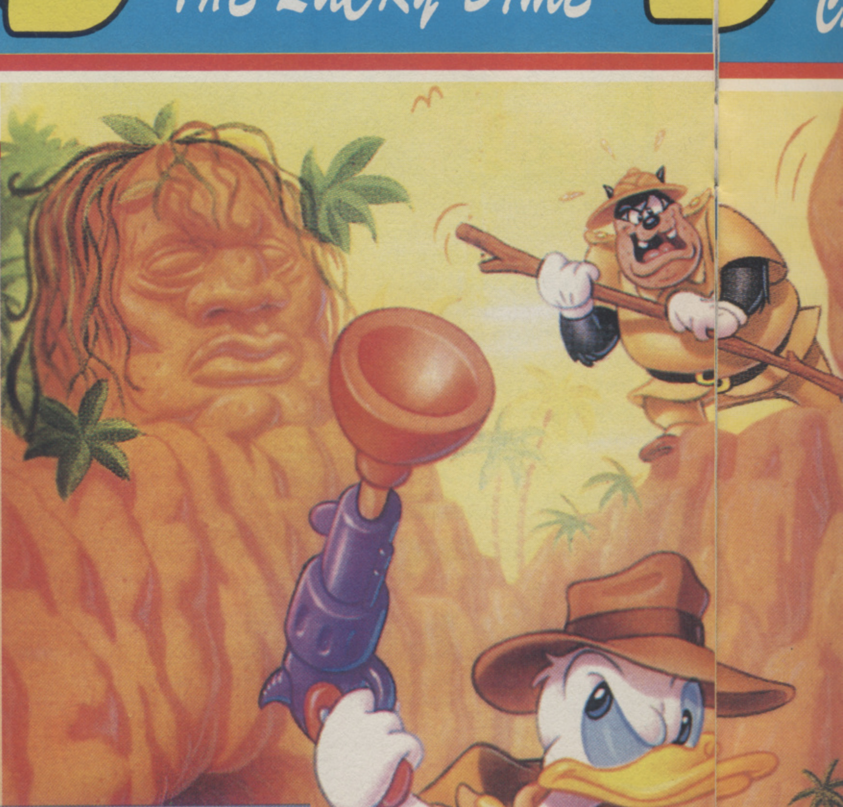
Become Donald Duck and search the globe in search of your nephews across a variety of landscapes, each one filled with their own special brand of traps, puzzles and meanies. With just a mallet for protection, all does not bode well for Donald - but who ever said a duck's life was a bed of roses?

DONALD D

THE LUCKY DIME C

GAMEGEAR - £24.00



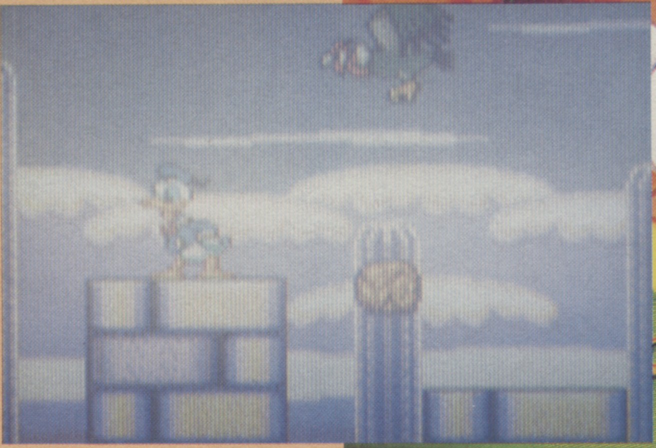


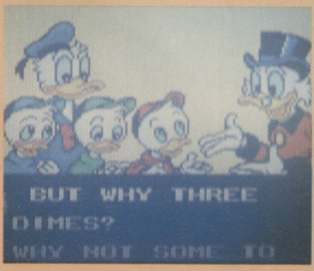
LIKE A DUCK TO WATER

Being a duck as opposed to any other kind of bird means that you aren't confined to land! Falling into water doesn't spell instant death for our Don; instead, the screen switches to an underwater view, where Donald must swim around to find the exit, dodging ferocious fish and other nasties!

Donald waddles onto the Game Gear in a marvellous platform bonanza! The Lucky Dime Caper bursts with playability, brought alive by super graphics which could have been drawn by Walt Disney himself! Tuneful ditties and, above all, a well-hard challenge, complete the picture. Get your flippers on Donald Duck's Lucky Dime Caper rightaway - you'd be "quackers" not to!

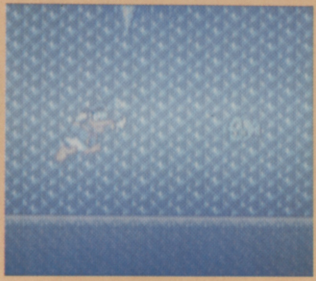
PAUL RAND



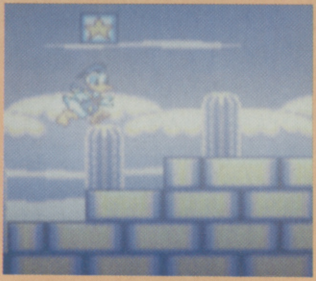

BUT WHY THREE
DIMES?
WHY NOT SOME TO

A DEAD DUCK

In true Mario fashion, Donald can bust the beasties either by jumping on their heads or hitting them with his weapon. When some baddies are beaten, they emit jewels which, when collected, add to Donald's points total. Being touched by a nasty, though, means the loss of an energy unit - and you only get two, after which it's bye bye, ducky.



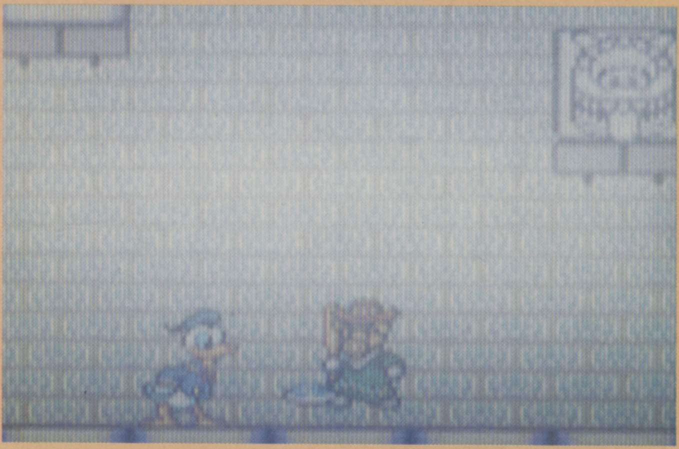
▲ ***Hell's bells, here a bit 'o' bovver...***

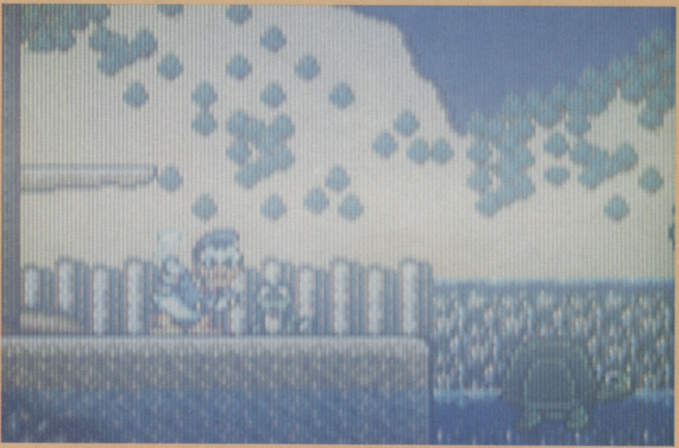


▲ ***Don't make Donald wait around for too long or he'll get into a flap - just like this.***

Cor! my all-time face Disney hero comes alive on the Game Gear - and he's great! Donald leaps and bounds around at a fair old lick and graphics and sound are grand. Donald Duck is a fab title for the little Sega, and you'll be playing for ages - so give it a go!

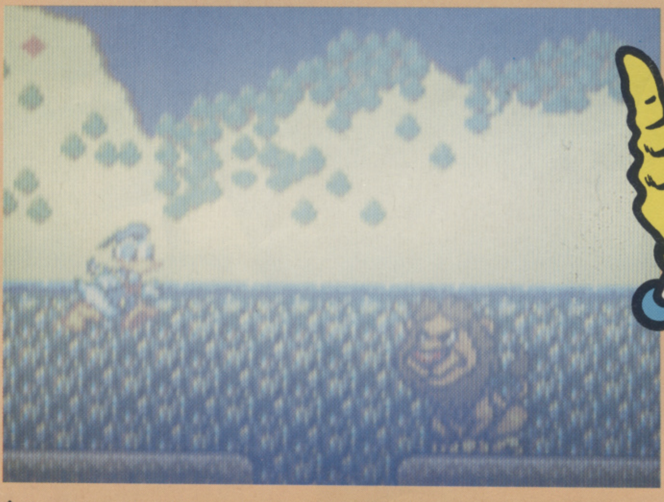
TIM BOONE



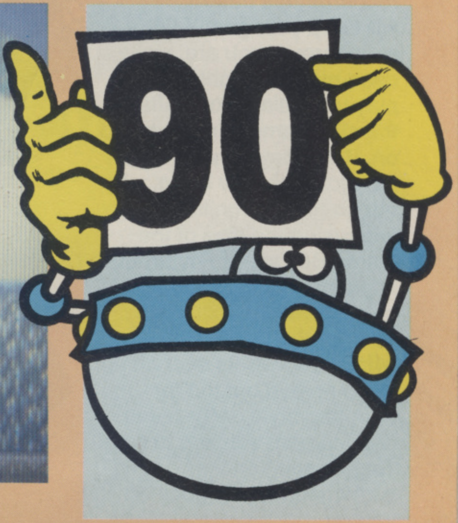


DUCKS AND DIMES

Magica De Spell has hidden Huey, Duey and Louie in various countries across the world. Not only that, she's taken their dimes and put them in a further three countries - find them all, then go off and find Magica, who has Uncle Scrooge's original coin.



▲ ***Leap on the lion to leave this level!***



GO! LOWDOWN

With Christmas only days away, you'll already be thinking about what hand-held to buy with that festive dosh from Aunty Mabel and Grandma. In the third of our series of GO! Lowdowns, PAUL RAND checks out the world's highest selling portable games machine, the Game Boy from Nintendo.

DOT MATRIX WITH STEREO SOUND
BATTERY
Nintendo GAME BOY™

BEGINNINGS OF THE BOY

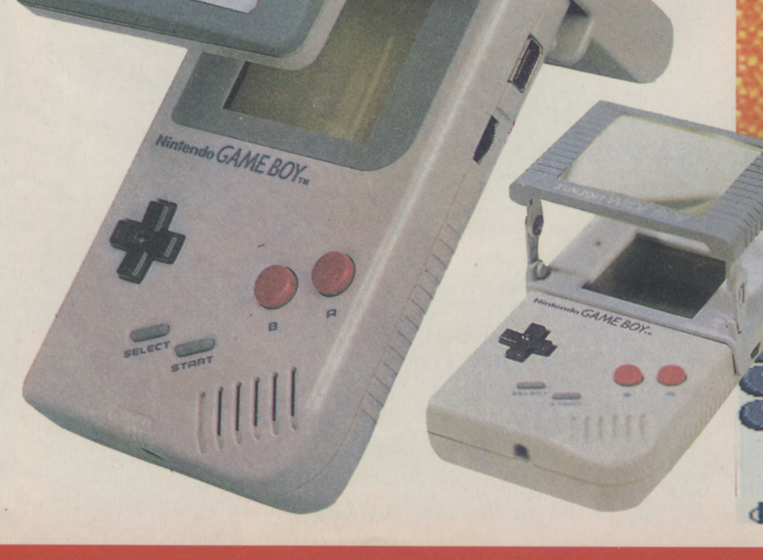
When first reports of Nintendo's new Game Boy machine began to filter through, nobody knew what to make of them. Here was a monochrome hand-held not much bigger than a calculator which was selling millions in Japan and the States - but why? Surely it was just another of those dodgy fixed movement Game & Watch machines?

That was the mistake everyone made for, in fact, the Game Boy was the first of a new breed of portable games machines, featuring real computer technology, high resolution graphics and, best of all, a whole host of interchangeable game cartridges. Once the word was out that this was one hot piece of property, the importers couldn't order enough of the things. That was around three years ago; the Game Boy is still being snapped up by the bucketload, making it the most popular hand-held in the world.

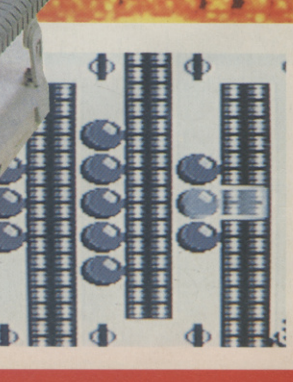
GAMEBO

GET ALL THE GEAR

If it's bits 'n' pieces you're after, the Game Boy is possibly the most add-on-able hand-held around! Mains power adaptors, car cigarette lighter power supplies and rechargeable battery packs will keep your gaming on the go wherever you are, while case-mounted lights allow play to continue long after the streetlamps are switched on. If the playing area is just too titchy for your liking, why not go for a magnifier, increasing the size of the Game Boy screen by around fifty percent; just a small selection of the extras on offer for the Game Boy owner who wants everything. Keep an eye out too for bum-bag style carry cases, replacement screens in case your existing one is scratched; the list goes on and on...



XOFFX LIMITS



LET
FOR

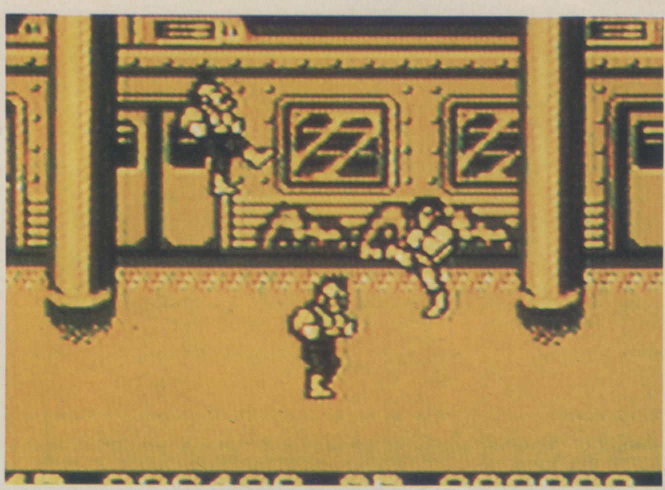
Consi
out th
some
the mo
in the
fact is
games
machi
addict
import
price c
depen
it, ther
certain
frills, j
hones
fun, th
feller t
no-nor
move.

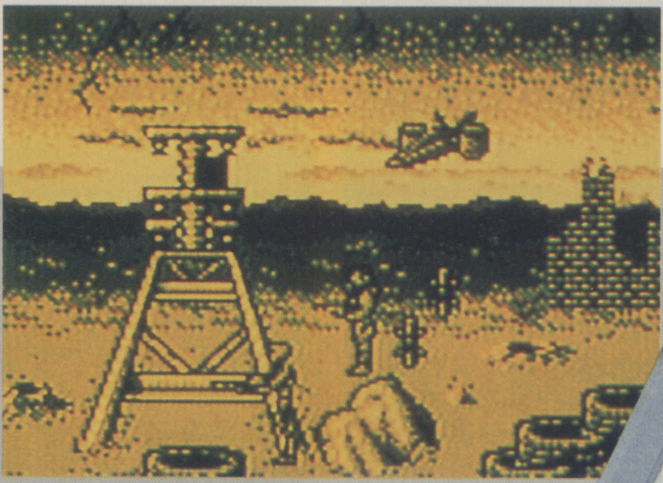
PAK

The be
which r
Boy. Th
ranging
ups su
party s
Boy ma
and Mi
license
wonde
other f

LET'S HEAR IT FOR THE BOY

Considering the competition out there, it's surprising to some that the Game Boy is the most popular hand-held in the world. But the simple fact is that the majority of games available for the machine are outrageously addictive! Price is an important factor too and, at a price of around £60 depending on where you buy it, there's no denying that it's certainly value for money. No frills, just solid, honest-to-goodness playing fun, the Game Boy is the feller to own if you're a no-nonsense gamer on the move.





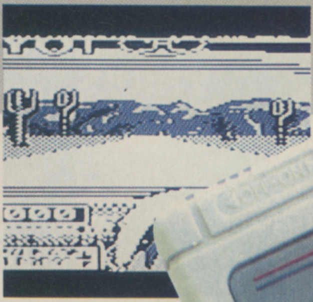
GUTS OF THE GAME BOY

If you've ever seen a Game Boy in operation, you'll know that it's not the most technologically advanced machine around. A plodding 8-bit processor runs the show - surprisingly well too, due to the fact that, because there's not an awful lot on-screen to shift around, it can busy itself in more productive ways.

Sound comes in the form of four-channel stereo, played through the machine's internal speaker or straight into the ears if the supplied headphones are connected. Screen resolution is low compared to other hand-helds and the display is monochrome - what's more, it can be difficult at times to get a good quality picture thanks to the Game Boy's poor brightness control.

OY

HIGH VOLTAGE
DANGER



ALL ST
CHALLENG
1 PLAYER 2 PLAYERS
PRESS START

TETRIS
THIS SIDE OUT
SCORE
22798
LEVEL
9
LINES
17
BATTERY
DOT MATRIX WITH STEREO
Nintendo GAME BOY™
A
B
SELECT
START

PAK-ING A PUNCH

The best things often come in small packages, a saying which rings true with the software available for the Game Boy. There are hundreds of Game Paks on the market, ranging from simple puzzlers like Tetris to complex shoot 'em ups such as R-Type and Nemesis. The big-spending, third party software developers are perhaps busier in the Game Boy market than any other, with the likes of Ocean, Acclaim and Mindscape all beavering away at a variety of top licensed titles ensuring that owners of Nintendo's little wonder aren't starved of the big name games enjoyed on other formats.

AWESOME GOLF

Golf games have been around for ages now, but with the explosion of hand-held consoles you can now play the game wherever you like - on the train, on the bus, even on the loo! Until now the only decent hand-held golf title was Nintendo's Golf on the Gameboy. Now it's the turn of the Lynx, as Awesome Golf bursts onto the scene. Teeing off will never be quite the same again...

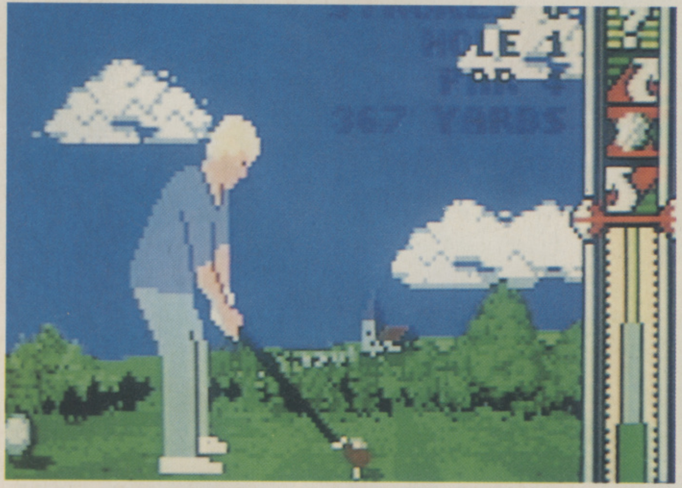
LYNX - £TBA

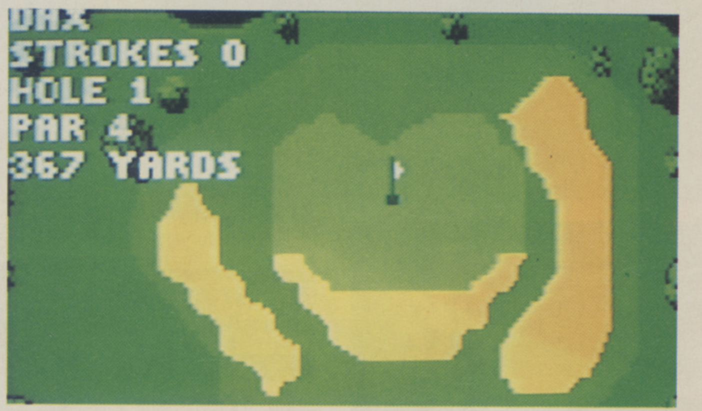
GREAT BALLS OF FIRE!

Golf games all have one or two things in common and Awesome is no exception. For starters, it has a similar control method to PGA Tour Golf and takes the same overhead perspective of Nintendo's effort.

This time round the differences lie in the use of the Lynx's scaling hardware. It's used to take objects and expand them in size quickly and smoothly.

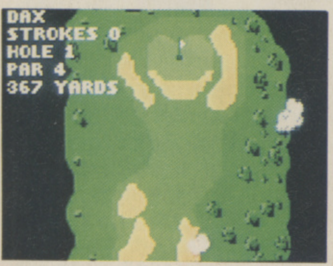
To take a shot in Awesome, select your club and then return to the main course view. Press fire and start a climbing power gauge. Press fire to choose your desired shot strength and away you go - three 18-hole courses of great golf antics!

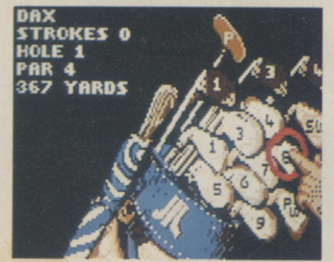

HOLE 1
PAR 4
367 YARDS


DAX
STROKES 0
HOLE 1
PAR 4
367 YARDS

WHAT A BALLS UP!

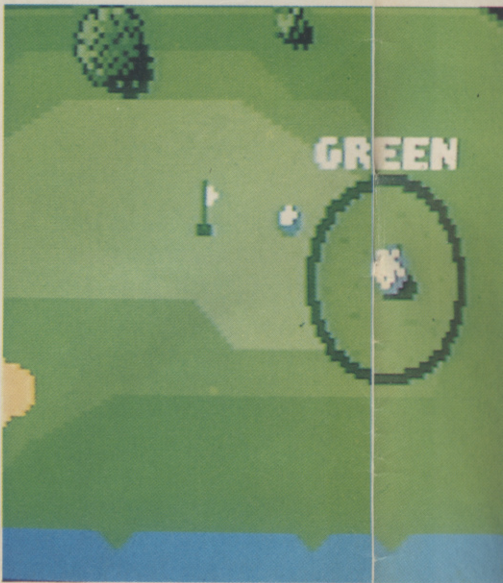
The most important tools in golf are the clubs - and in Awesome Golf you get a full selection. Woods are used for sheer distance, while irons gain more height and give greater ball control. If you get in trouble, it's likely that you'll need a pitching wedge or a sand wedge. The pitching wedge gets the ball really high, useful for clearing trees or going up hills, while the sand wedge is used to smack the ball out of bunkers.


DAX
STROKES 0
HOLE 1
PAR 4
367 YARDS


DAX
STROKES 0
HOLE 1
PAR 4
367 YARDS

Strike a light if this isn't one of the best golf sims ever! The Lynx is used to full effect here, with smart music, tons of sampled speech and gob-smacking graphics. The best Lynx game so far and possibly the best golf sim around.

FRANK O'CONNOR



At th
from
diffic
the B
score
have
reap

DAX
MEDAL

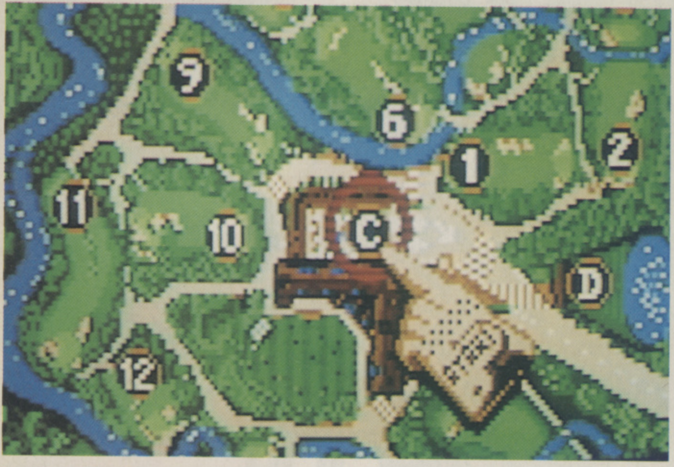
em

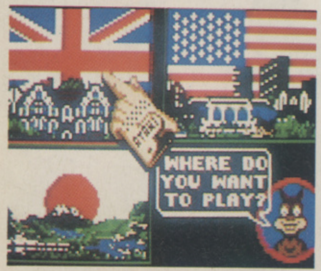
urn

ugth
ics!

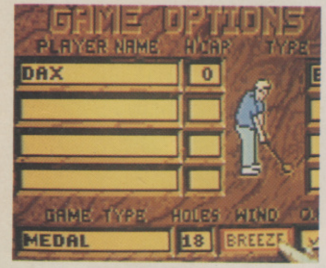
STAY ON THE BALL!

At the start of the game you have three courses to choose from - Japan, America and the UK. Each has about the same difficulty rating, although Japan has the hardest greens. All the British courses have pub names, so you might just get to score a hole in one on the Dog and Duck! American courses have easy greens and putting is the hardest part, so these reap high (or rather low) scores.





▲ *Here's your chance to choose where you wanna play, or toddle off to the Club House and take it easy...*



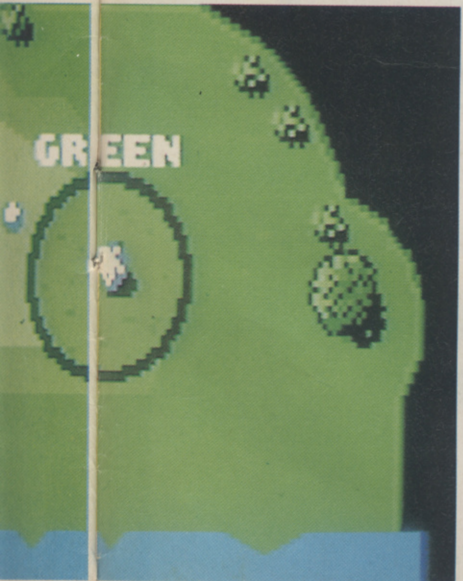
GAME OPTIONS

PLAYER NAME HCAP TYPE

DAX 0

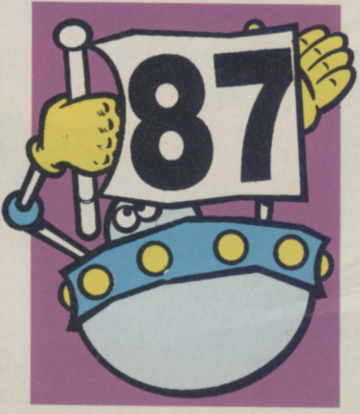
GAME TYPE HOLES WIND

MEDAL 18 BREEZE



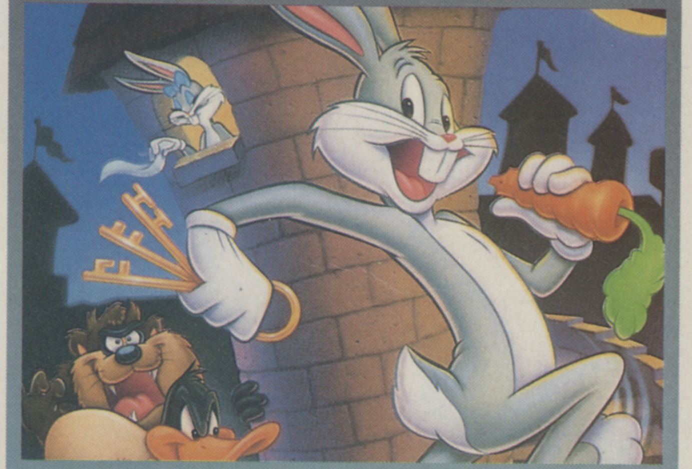
Hurrah! Big time golf on your little Lynx - and it's fab. Awesome Golf is a stunning game which really shows off the strengths of Atari's street smart little baby. With super-smooth graphics and cool sound, this is a cart and a half. Enjoy.

TIM BOONE



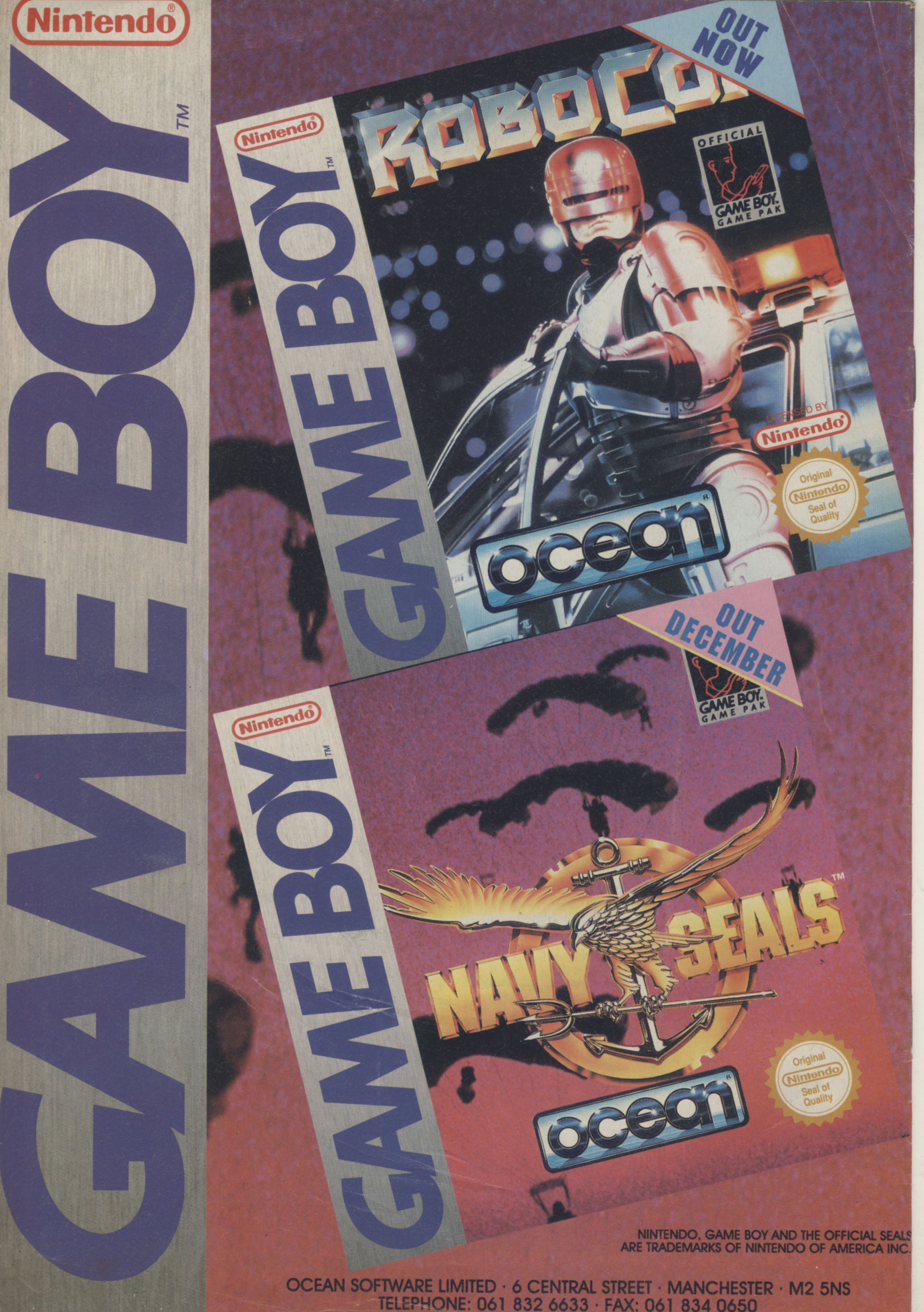
NEXT MONTH!

MORE HAND-HELD ACTION THAN YOU CAN SHAKE YOUR CARROT AT!



SO HOW DOES THE BEST MAG EVER GET EVEN BETTER? IT'S EASY WHEN YOU KNOW HOW...

HAND-HELD GO! VIDEO GAMES


Nintendo
GAME BOY™
OUT NOW
ROBOCOP
Nintendo
GAME BOY™
OFFICIAL
GAME BOY GAME PAK
LICENSED BY Nintendo
Original Nintendo Seal of Quality
ocean
OUT DECEMBER
GAME BOY GAME PAK
Nintendo
GAME BOY™
NAVY SEALS™
Original Nintendo Seal of Quality
ocean

NINTENDO, GAME BOY AND THE OFFICIAL SEALS
ARE TRADEMARKS OF NINTENDO OF AMERICA INC.

OCEAN SOFTWARE LIMITED · 6 CENTRAL STREET · MANCHESTER · M2 5NS
TELEPHONE: 061 832 6633 · FAX: 061 834 0650